



NVIDIA Spectrum-6 SN6000 Ethernet Switch Systems Hardware User Manual

Table of Contents

1	About this Manual	6
2	Related Documentation	7
3	Revision History	8
4	Ordering Information	9
4.1	SN6600-LD Part Numbers	9
4.2	SN6600 Part Numbers	9
4.3	SN6810-LD Part Numbers	9
4.4	SN6800-LD Part Numbers	9
5	Introduction	10
5.1	Speed and Switching Capabilities	13
5.2	Management Interfaces, PSUs, and Fans	14
5.3	Features	14
5.4	Certifications	14
6	Installation	15
6.1	System Installation and Initialization	15
6.2	Airflow	15
6.3	Package Contents	16
6.4	Mounting Options	16
6.5	SN6600-LD/SN6810-LD Rail Kit	16
6.5.1	Package Contents	17
6.5.2	Installation Instructions	17
6.5.3	Disassembly Instructions	19
6.5.4	Troubleshooting	20
6.6	SN6600 Rail Kit	22
6.6.1	Installation Instructions	22
6.7	SN6800-LD Rail Kit	24
6.7.1	Installation Instructions	24
6.8	Liquid-Cooled Systems Deployment	26
6.8.1	Overview	26
6.8.2	Deployment	26
6.8.2.1	Inserting the Switch Module (Liquid System Related)	26
6.8.2.2	Liquid-Cooling System Related Actions	27

6.8.2.2.1	Pressure Check of Nitrogen-Filled Components	27
6.8.2.2.2	PG25 Coolant Fill	28
6.9	NVIDIA Interconnect for Spectrum-6 Based Ethernet Switches.....	29
6.9.1	Introduction	29
6.9.2	Form Factor	29
6.9.3	Optical Transceiver Types	29
6.9.4	Active Copper Cables Assemblies.....	31
6.9.4.1	Cable Orientation	31
6.9.4.2	Splitting Options.....	32
6.9.4.3	Connector Numbering in a Belly-to-Belly Configuration	32
6.9.4.3.1	Breakout Ports Reflection in NOS	33
6.10	Initial Power On.....	35
6.11	System Bring-Up	37
6.11.1	Network Operating Systems	37
6.11.1.1	Configuring Network Attributes Using Cumulus Linux.....	37
6.11.1.2	Configuring Network Attributes Using SONiC.....	37
6.12	FRU Replacements.....	37
6.12.1	Power Supplies	37
6.12.2	Fans.....	38
7	Interfaces.....	40
7.1	RS232 (Console).....	40
7.2	Out-Of-Band Management.....	40
7.3	Baseboard Management Controller (BMC).....	41
7.4	USB.....	41
7.5	Reset Button.....	41
7.6	Status and Port LEDs	41
7.7	Data Interfaces and High Power Transceivers Support	42
7.7.1	Data Interfaces.....	42
7.8	LED Notifications.....	43
7.8.1	System Status LED	43
7.8.2	Fan Status LED.....	44
7.8.3	Power Supply/Power Distribution Board Status LEDs	45
7.8.4	Unit Identification LED	46
7.8.5	ETH Management Status LEDs.....	46
7.8.6	Port LEDs	47
7.9	Inventory Information	49

8	Software Management.....	50
8.1	Software Upgrades.....	50
8.2	Switch Firmware Update.....	50
9	Troubleshooting	51
10	Specifications	52
10.1	SN6600-LD Specifications.....	52
10.2	SN6600 Specifications	52
10.2.1	SN6810-LD Specifications.....	53
10.2.2	SN6800-LD Specifications.....	54
11	Appendixes	56
11.1	Management Interface Specifications	56
11.1.1	Serial Console.....	56
11.1.2	Out-of-Band Management Interface	56
11.1.3	BMC Management Interface	57
11.1.4	USB Standard Specifications	57
11.2	Accessory and Replacement Parts	57
11.3	ELS Replacement Procedure for SN6810-LD Systems	58
11.3.1	Introduction	58
11.3.2	Required Equipment	58
11.3.3	ELS Module Replacement Instructions	59
11.3.3.1	Disassembly.....	59
11.3.3.2	Module Removal.....	60
11.3.3.3	New ELS Module Assembly	61
11.3.3.4	New ELS Module Cleaning	62
11.3.3.5	New ELS Module Inspection	63
11.3.3.6	ELS Cage Cleaning	64
11.3.3.7	ELS Cage Inspection	65
11.3.3.8	New Module Assembly	66
11.4	Liquid Cooling Specifications	66
11.4.1	Pressure-Quantity Curves.....	67
11.5	Thermal Threshold Definitions	69
11.6	Disassembly and Disposal.....	70
11.6.1	Disassembly Procedure.....	70
11.6.2	RMA.....	71
11.6.3	Disposal.....	72
11.6.3.1	Lithium Battery	72

12	Document Revision History	73
13	NVIDIA Spectrum-6 SN6000 Ethernet Switch Systems Hardware User Manual	74
13.1	About this Manual.....	74
13.2	Related Documentation	74
13.3	Revision History.....	74

1 About this Manual

This manual is relevant for the following models: SN6600-LD, SN6600, SN6810-LD and SN6800-LD. It describes the installation and basic use of NVIDIA Ethernet switches based on the NVIDIA Spectrum-6 ASIC. Its intended audience is IT managers and system administrators. Refer to [Ordering Information](#) for product descriptions and part numbers.

2 Related Documentation

- [Cumulus Linux User Guide](#) and [Training Course](#)
- SONiC User Manual and release notes: log in to the NVIDIA Enterprise Support Portal → Downloads → Switches and Gateways → Switch Software → SONiC → Documentation
- [Open Network Install Environment \(ONIE\) Quick Start Guide](#)
- [NetQ User Guide](#)
- [NVIDIA Air User Guide](#)

For assistance, contact nbu-services-sales@nvidia.com

3 Revision History

A list of the changes made to this document can be found in the [Document Revision History](#).

4 Ordering Information

Pay special attention to [air flow direction](#) when ordering your system.

4.1 SN6600-LD Part Numbers

NVIDIA SKU	Product Description
920-9N62F-0 OLI-GC1	NVIDIA Spectrum-6 based 800GbE Ethernet switch with Cumulus Linux Authentication, 64 OSFP, 1 QSFP112, 48VDC Busbar, 8-Cores CPU, Secure-boot, Liquid-Cooling, Rail-Kit.

4.2 SN6600 Part Numbers

NVIDIA SKU	Product Description
920-9N63F-0 ORI-3C0	NVIDIA Spectrum-6 based 800GbE Ethernet switch with Cumulus Linux Authentication, 64 OSFP, 1 QSFP112 and 2 SFP28, 4 AC Power-Supplies, 8-Cores CPU, Secure-boot, Connector-to-Power Airflow, Rail-Kit.

4.3 SN6810-LD Part Numbers

NVIDIA SKU	Product Description
920-9N64K-0 00LI-GC0	NVIDIA Spectrum-6 based 800G Ethernet switch with Cumulus Linux Authentication, Co-Packaged Optics, 128 MMC-16, Single QSFP112, 8-Cores CPU, Secure-boot, 48VDC Busbar, Liquid-Cooling, Rail-Kit.

4.4 SN6800-LD Part Numbers

NVIDIA SKU	Product Description
920-9N67K-0 OLA-GC0	NVIDIA Quad Spectrum-6, Multi-ASIC Ethernet switch with Cumulus Linux Authentication, Co-Packaged Optics, 512 MMC-16, 4 QSFP112, 64 ELS, 16-Cores CPU, Secure-boot, 48VDC Busbar, Liquid-Cooling, Rail-Kit.

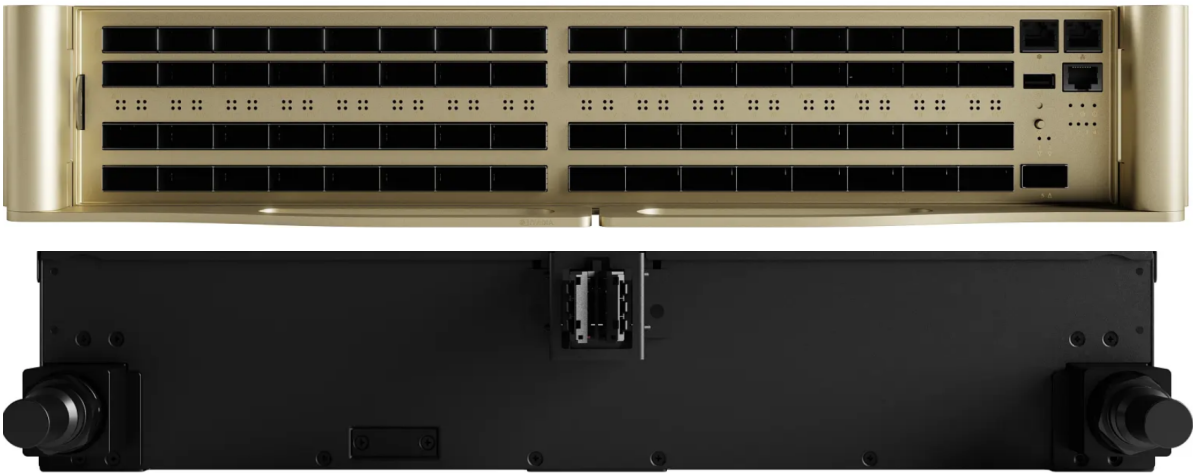
5 Introduction

The SN6000 series, based on the 102.4 Tb/s Spectrum-6 ASIC, is available in multiple configurations for high-performance L2/L3 forwarding across leaf, spine, and superspine deployments. The platforms deliver full wire-speed throughput, ultra-low latency, and 160 MB per ASIC of fully shared packet buffer.

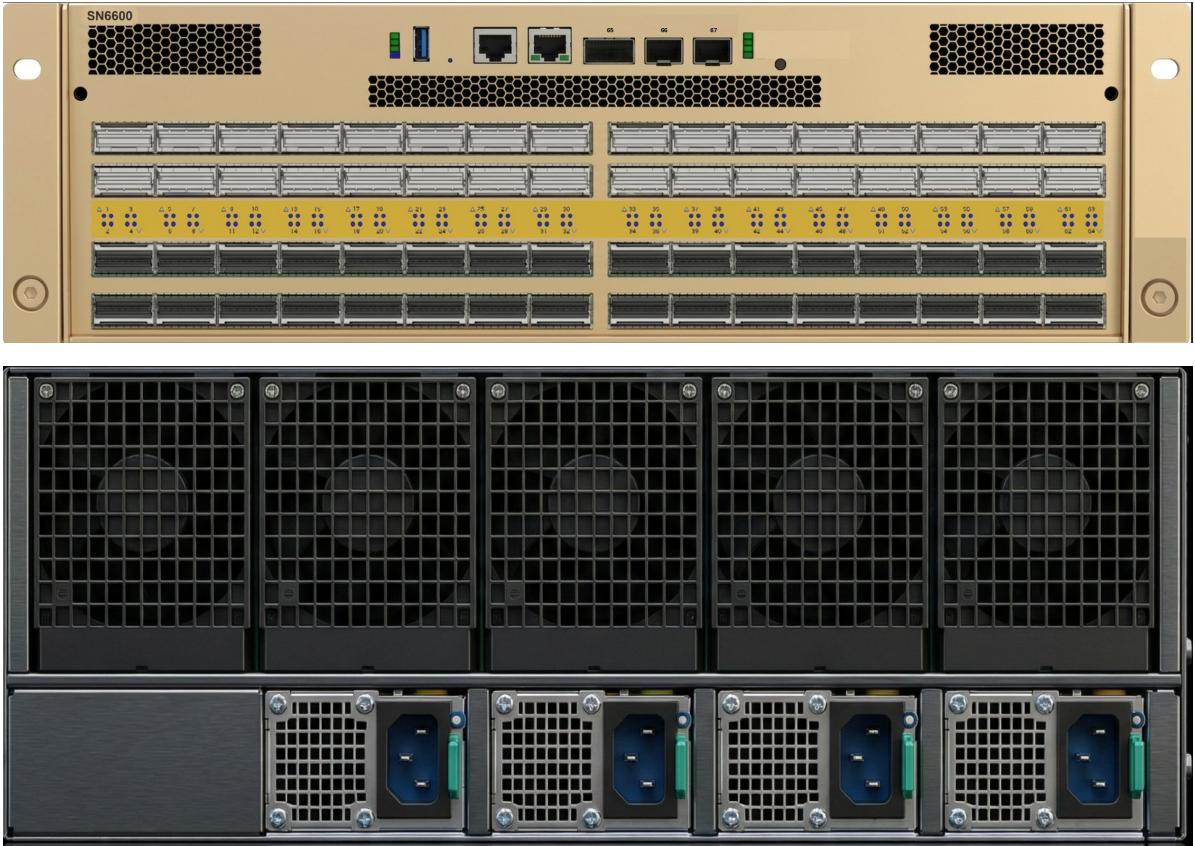
- The SN6600-LD is a fully liquid-cooled switch, featuring 64 RHS type OSFP cages supporting 128 ports of up to 800 Gb/s in a compact 2RU form factor. It provides 102.4 Tb/s of total throughput for scalable GPU-cluster connectivity. Leveraging pluggable RHS transceivers ecosystem, it is optimized for NVIDIA Spectrum-X Ethernet and supports AI-optimized leaf/spine architectures in middle-of-row (MoR) and end-of-row (EoR) designs. Its 48–60 VDC busbar power design reduces racking time, improves power efficiency, and simplifies maintenance in high-density data center environments.
- The SN6600 system is AC-powered and air-cooled, with Connector-to-Power (port side intake) Ethernet switch, featuring 64 IHS type OSFP cages supporting 128 ports of up to 800 Gb/s in 3RU form factor. It provides 102.4 Tb/s of total throughput for scalable GPU-cluster connectivity. Leveraging pluggable IHS transceivers ecosystem, it is optimized for NVIDIA Spectrum-X Ethernet and supports AI-optimized leaf/spine architectures in MOR (Middle of Row) or EOR (End of Row) Datacenters designs.
- The SN6810-LD is a Spectrum-6 SiPho (Silicone Photonics) switch designed to deliver high-performance Ethernet connectivity for AI clusters. Driven by a single Spectrum-6 ASIC, it delivers 102.4 Tb/s of switching capacity leveraging co-packaged optics (CPO) with lower power consumption, low-latency single-mode fiber connectivity based on MMC-16. It features a 2RU liquid-cooled design UQD8 v2 connectors and a 48–60 VDC busbar power architecture as part of NVIDIA's MGX v1.2 Rack solution build for high-density AI data centers.
- SN6800 is the industry's first 4-ASIC Silicone Photonics Ethernet switch for AI scale-out, delivering unmatched radix, optical density, and power efficiency for next-generation AI fabrics. Optimized for Spectrum-X Ethernet, SN6800 is a 5RU switch that features 2048 ports of 200 Gb/s connectivity via MMC-16 optical fibers, delivering 409.6 Tb/s of switching capacity utilising 4 Spectrum-6 ASIC with internal fibers shuffling, supporting up to 2,048 breakout connections for massive GPU-cluster scale-out.

For a complete list of available ordering options, see [Ordering Information](#).

SN6600-LD Front and Rear View



SN6600 Front and Rear View



SN6810-LD Front and Rear View



SN6800-LD Front and Rear View



5.1 Speed and Switching Capabilities

The following table describes maximum throughput and interface speed per system model. The systems support different interfaces and speed rates using QSFP/QSDP-DD/OSFP to SFP adapters or breakout cables. For further information, see [Splitter \(Breakout\) Cables and Adapters](#).

System Model	Interfaces	Supported Rates	Max Throughput
SN6600-LD	64 x OSFP 1 x QSFP112	128 x 800GbE 256 x 400GbE 512 x 200GbE 512+2 x 100GbE	102.4 Tbps

System Model	Interfaces	Supported Rates	Max Throughput
SN6600	64 x OSFP 1 x QSFP112 2 x SFP28	128 x 800GbE 256 x 400GbE 512 x 200GbE 512 +2 x 100GbE 2 x 25/10/1GbE	102.4 Tbps
SN6810-LD	128 x MMC-16 1 x QSFP112	128 x 800GbE 256 x 400GbE 512 x 200GbE 512+2 x 100GbE	102.4 Tbps
SN6800-LD	512 x MMC-16 4 x QSFP112	2048 x 200GbE 2048 + 8 x 100GbE	409.6 Tbps 4 x SPC-6 ASICs, Internal shuffling

5.2 Management Interfaces, PSUs, and Fans

The following table lists the various management interfaces, PSUs, and fans per system model.

System Model	USB Type-A	RJ45 OOB Management port	RJ45 BMC Management port	RJ45 Serial Console port (Management+BMC)	Power Supply Unit	Fan Unit
SN6600-LD	1	1	1	1	N/A	N/A
SN6600	1	1	1	1	4, Rear	5, Rear
SN6800-LD	1	2	1	1	N/A	N/A
SN6810-LD	1	2	1	1	N/A	N/A

5.3 Features

For a full feature list, refer to the [SN6000 Product Brief](#).

5.4 Certifications

For a list of certifications (such as EMC, safety, and others), contact your NVIDIA representative.

6 Installation

6.1 System Installation and Initialization

Pay close attention to the mechanical, power, and thermal precautions for rack-mounted equipment during the installation and initialization processes.

 The rack mounting holes conform to the EIA-310 standard for 19-inch racks. Take precautions to guarantee proper ventilation so that the system maintains sufficient airflow at ambient temperature.

 Unless otherwise specified, NVIDIA products are designed to work in an environmentally controlled data center with low levels of gaseous and dust (particulate) contamination. The operation environment should meet severity level G1 as per ISA 71.04 for gaseous contamination and ISO 14644-1 class 8 for cleanliness level.

The installation procedure for the system involves the following steps:

1. Review the [safety warnings](#).
2. Review the [Liquid-Cooled Systems Deployment](#) instructions.
3. Review the [airflow directions](#) for the system and rack.
4. Make sure that the [package contents](#) are not missing or damaged.
5. [Mount the system](#) into a rack enclosure.
6. [Power on the system](#).
7. Perform a [system bring-up](#).
8. (Optional) [FRU replacements](#).

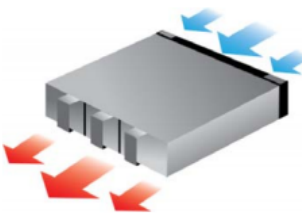
6.2 Airflow

 This section applies to the SN6600 systems only. All other systems in this series are cooled by a liquid cooling mechanism. For further information, see [Liquid Cooling Specifications](#).

The SN6600 systems are offered with connector-side inlet to power-side outlet airflow.

 All servers and systems in the same rack should have the same airflow direction. Likewise, all FRU components must also have the same airflow direction. A mismatch in the airflow will affect the heat dissipation.

The table below provides an airflow color legend:

Direction	Description
	Connector side inlet to power side outlet. The arrows indicate the flow of air from the connector-side inlet to the power-side outlet.

6.3 Package Contents

Before installing your new system, unpack it and make sure all parts are included and undamaged. If anything is missing or damaged, contact networking-support@nvidia.com.

The packages include:

SN6600	SN6600-LD/SN6800-LD/SN6810-LD
• 1x System • 1x Rail kit • 1x Harness: HAR000028 – Harness RS232 2M cable (DB9 to RJ-45)  Power cords and cable retainers are not included in this package, and can be ordered separately.	• 1x System • 1x Rail kit • 1x Harness: HAR000028 – Harness RS232 2M cable (DB9 to RJ-45)

 If the product is supplied with dust caps, do not remove them until installation is required.

 Keep dust caps installed on all unused ports to prevent foreign object contamination of the cage and to sustain the cooling air-pressure within the system.

6.4 Mounting Options

For installation instructions, refer to the following table:

System Model	Rail Kit
SN6600/SN6600-LD/SN6800-LD	SN6600/SN6600-LD/SN6800-LD Rail Kit
SN6810-LD	SN6800-LD Rail Kit

6.5 SN6600-LD/SN6810-LD Rail Kit

The SN6600-LD and SN6810-LD systems are compatible with NVIDIA MGX v1.2 racks.

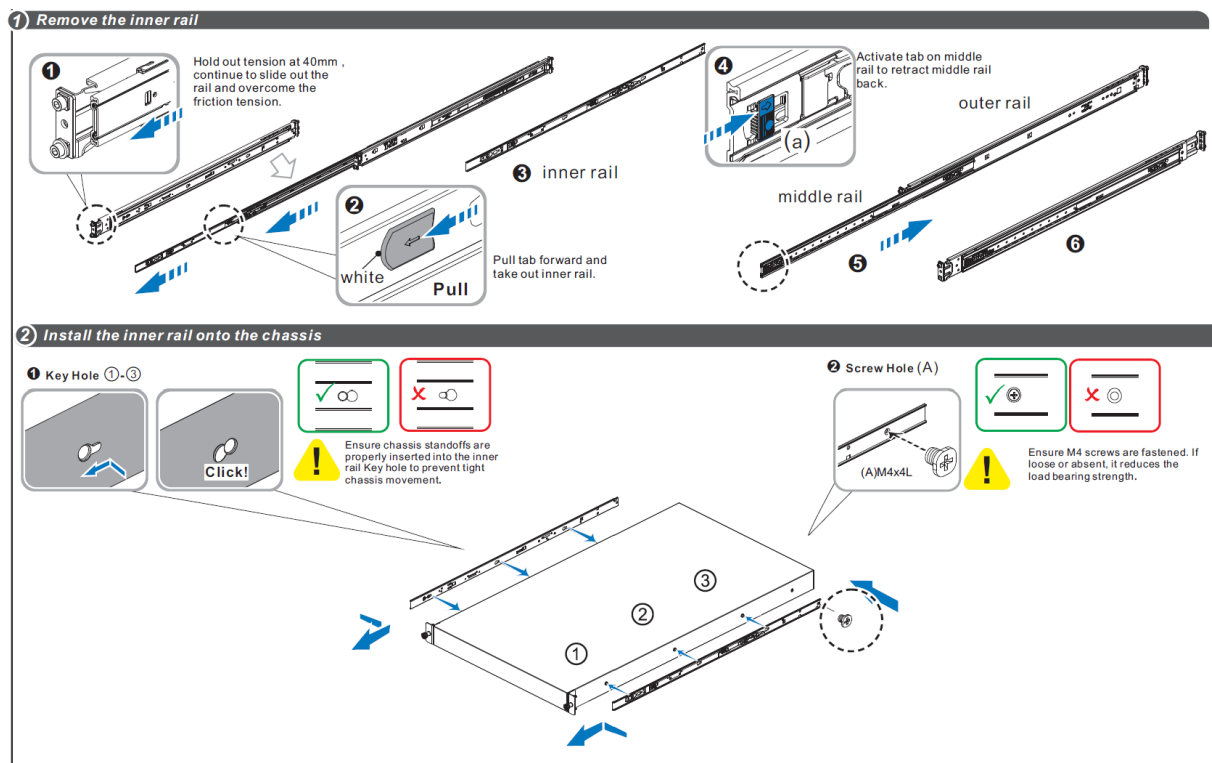
Kit Part Number	Description
930-9SKIT-00LO-00F	Installation kit for standard 2U switches in MGX v1.2 racks

The following instructions have been prepared and provided with permission from King Slide.

6.5.1 Package Contents

SCREW PACK							
Name	Image	Quantity	Torque(kgf. cm)	Name	Image	Quantity	Torque(kgf. cm)
(A)M4x4L(P0.7)		2	15~20	(C)SPACER		2	
(B)SHC-M5x10.0L-P0.8		2	20~25	(D)TORX-M5x10.0L-P0.8		2	20~25

6.5.2 Installation Instructions

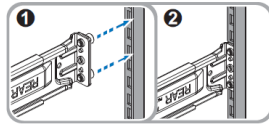


3) Fix the outer rail/bracket assembly to the frame

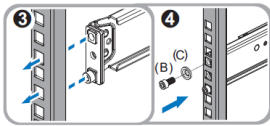
Front and rear brackets must be securely fastened onto the rack post before proceeding with chassis installation. Failure to do so risks rail detachment from rack post and subsequent chassis fall-off.

1 → 2 → 3 → 4 → 5

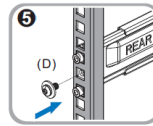
Rear Bracket



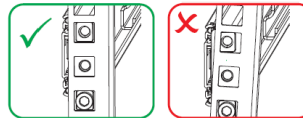
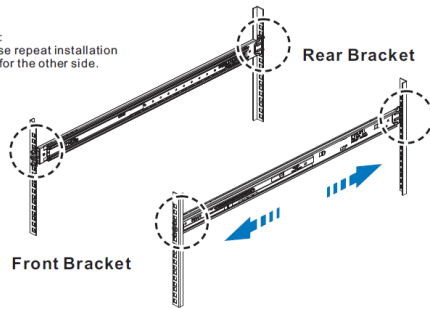
Front Bracket



Rear Bracket



Note:
Please repeat installation
step for the other side.



! Ensure the square guiding zinc alloys are securely inserted into the column holes before fastening the screw. Misaligned rail leads to tight chassis movement and reduced load bearing strength.

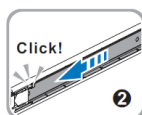
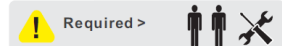


CRITICAL ORIENTATION REQUIREMENT

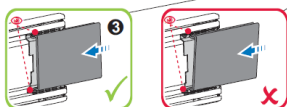
The switch **must** be mounted in an upright position. Verify the correct orientation before inserting the unit into the rack rails.

4) Insert the chassis to complete the installation

- 1 2 Pull the middle rail fully extended in lock position, ensure ball bearing retainer is located at the front of the middle rail.
- 3 Insert the chassis into middle-outer rails.
- 4 When hit a stop, please pull/push the blue release tab on the inner rails.
- 5 Tighten chassis with shipping screws.

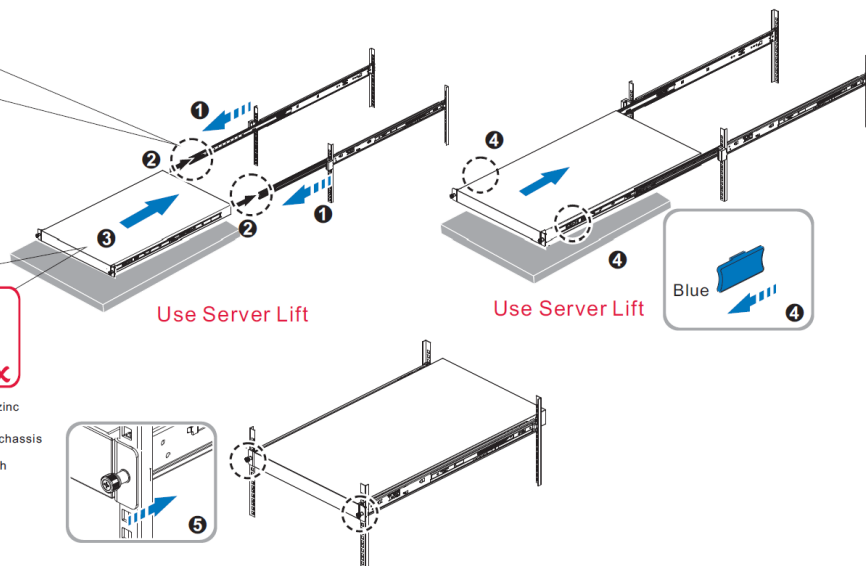


Click!
Ball bearing retainer must be securely locked onto the retainer latch before proceeding with inner rail installation. Failure to do so may result in inner rail derailment upon insertion.



Inner rail must be inserted into the guiding zinc alloy mounted on the middle rail. Improper insertion results in derailment and possible chassis

! Avoid pushing to the stop position with excessive force, as this can cause irreversible damage to the stopper.

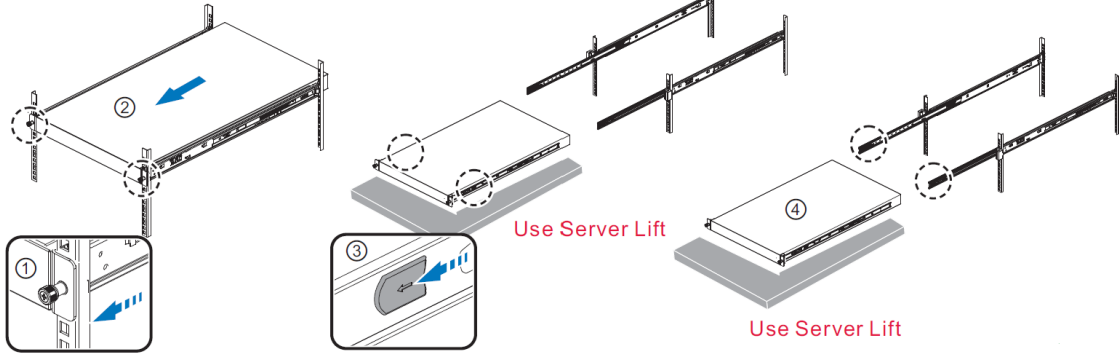


6.5.3 Disassembly Instructions

1 Remove the chassis in limited space

① ② Loosen shipping screw, rotate and pull the cantilever handle to unlatch and pull out the chassis.
 ③ ④ At full extension, lock out position pull the disconnect tab forward to remove chassis.

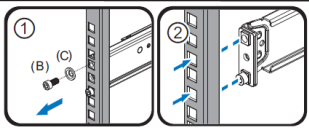
 Required >  



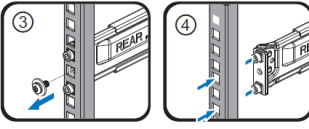
2 Detach Front / Rear Bracket from Rack Post

① → ② → ③ → ④

Detach Front Bracket from Rack Post

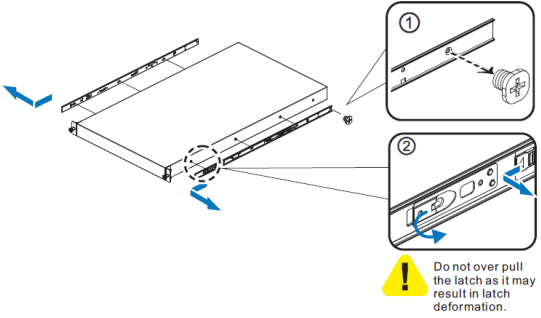


Detach Rear Bracket from Rack Post



3 Detach Front / Rear Bracket from Rack Post

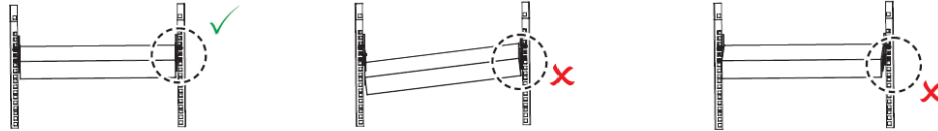
① Loosen screw.
 ② Slide inner rail back to remove inner rail.



 Do not over pull the latch as it may result in latch deformation.

6.5.4 Troubleshooting

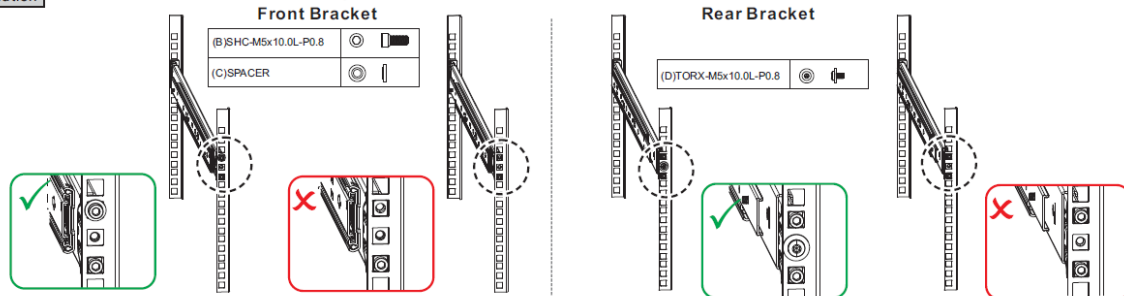
Failure Mode : Chassis falling-off or tilting after installation



Possible causes and solutions:

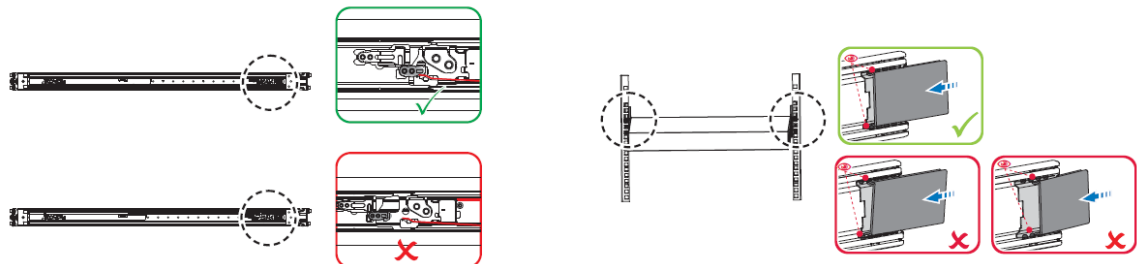
Cause1 Operator installed without fastening screw on to the front and rear bracket, or screw loosely fastened leading to screws detaching.

Solution Make sure the correct screw is chosen and securely fastened.



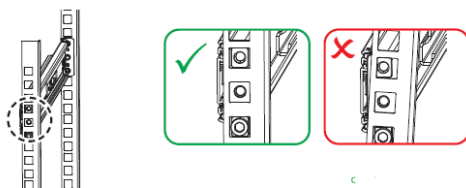
Cause2 Inner rail derailed from the middle rail during installation, and is likely due to the ball bearing retainer not being locked by the retainer latch during inner rail installation, or the inner rail not being inserted properly into the guiding zinc alloy mounted on the middle rail.

Solution Ensure that the ball bearing retainer is securely locked onto the retainer latch before proceeding with chassis/inner rail installation. Additionally, verify that the inner rail is properly slotted into the guiding zinc alloy during installation.



Cause3 The square guide on the front bracket has been improperly inserted into the holes of the rack column.

Solution Ensure the square guiding block on the front bracket is securely inserted into the column holes before fastening the screw.

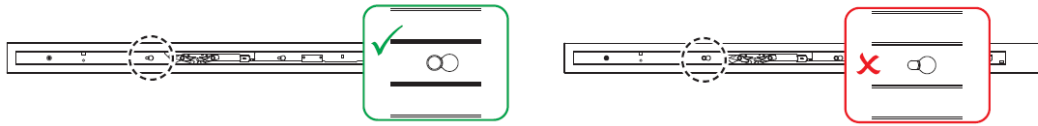


Failure Mode : Tight Chassis movement

Possible causes and solutions:

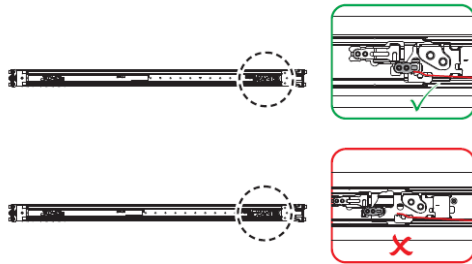
Cause1 Chassis standoffs were incorrectly slotted into the key holes, resulted in a distorted rail profile.

Solution Ensure that all standoffs are properly inserted into their respective keyholes.



Cause2 The ball bearing retainer was not locked onto the retainer latch during inner rail insertion, resulting in the inner rail detaching from the ball bearing retainer.

Solution Ensure that the ball bearing retainer is securely locked onto the retainer latch before inserting the inner rail.

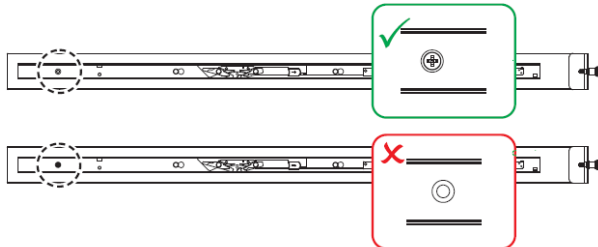


Failure Mode : Abnormal load-bearing strength

Possible causes and solutions:

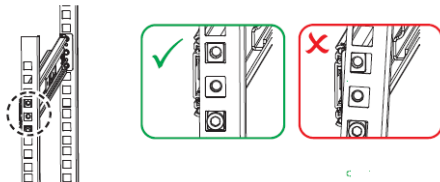
Cause1 The attachment of the inner rail and chassis was done without securing the screws.

Solution Ensure that the M4 screws are securely fastened.



Cause2 The square guide on the front bracket has been incorrectly inserted into the holes of the rack column.

Solution Ensure the square guiding block on the front bracket is securely inserted into the column holes before fastening the screw.



6.6 SN6600 Rail Kit

Kit Part Number	Description
930-9SKIT-00LO-00G	NVIDIA Rail-Kit for SN6600

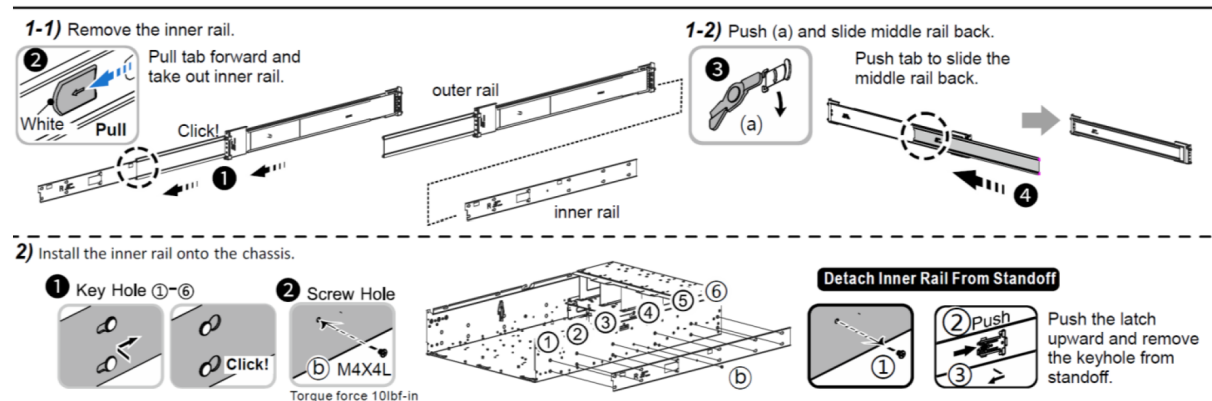
The following instructions have been prepared and provided with permission from King Slide.

6.6.1 Installation Instructions

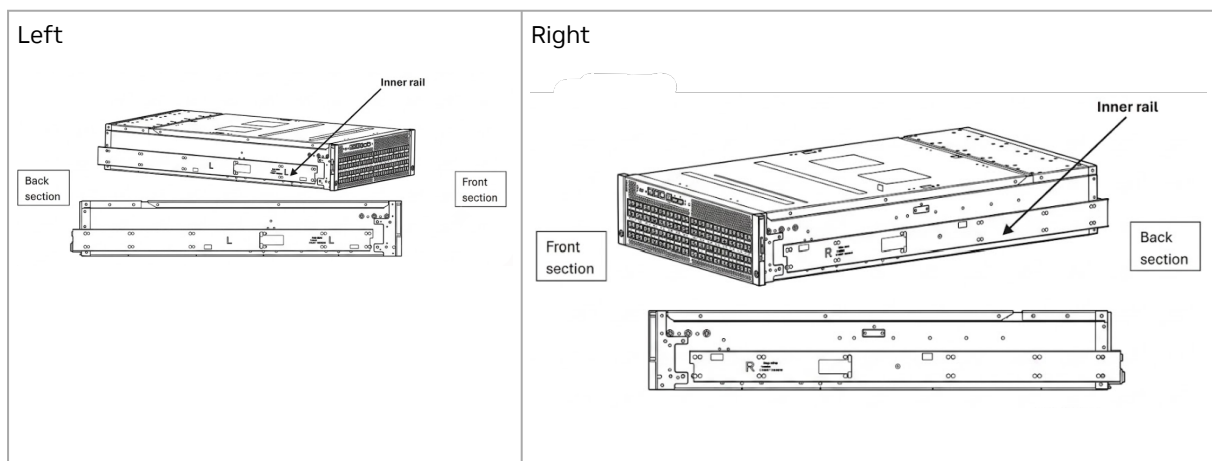


CRITICAL ORIENTATION REQUIREMENT

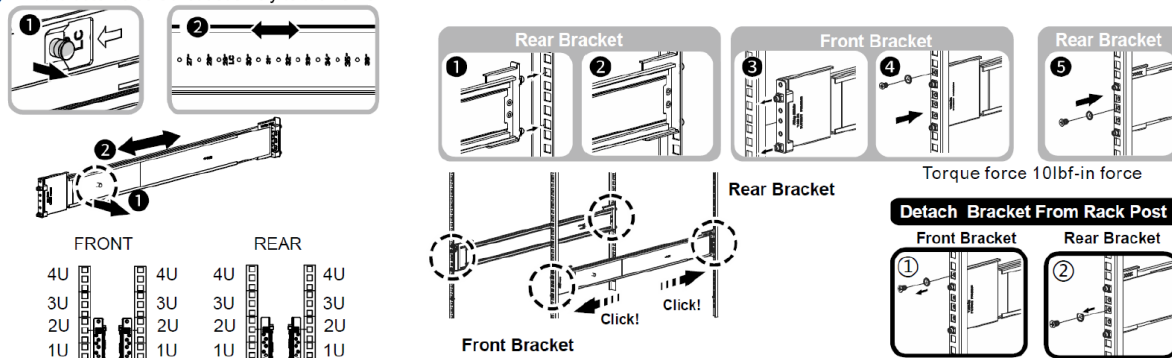
The switch **must** be mounted in an upright position. Verify the correct orientation before inserting the unit into the rack rails.



Note: Ensure the inner rail is installed in the correct orientation:

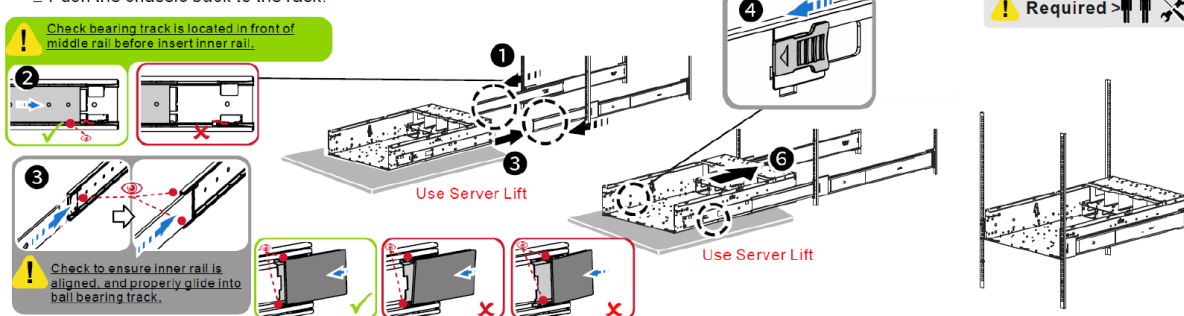


3) Fix the outer rail/bracket assembly to the frame.

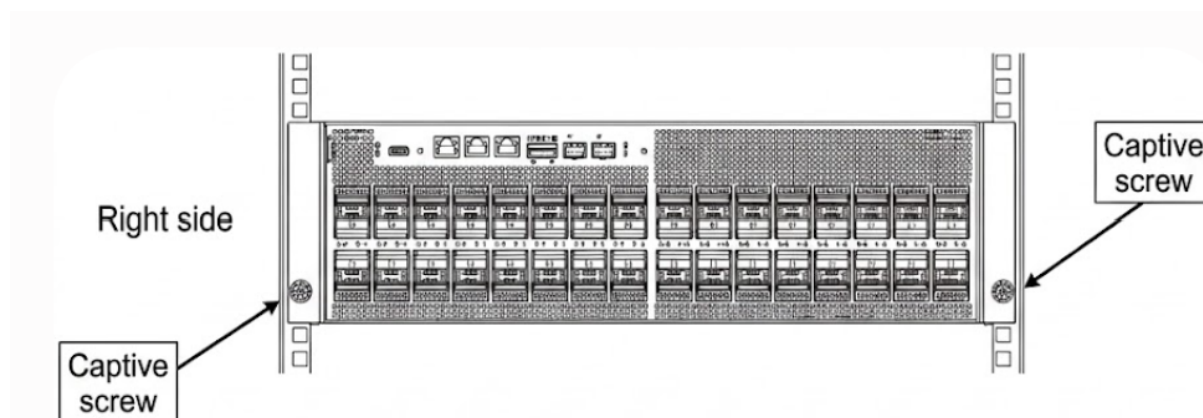


4) Insert the chassis to complete the installation.

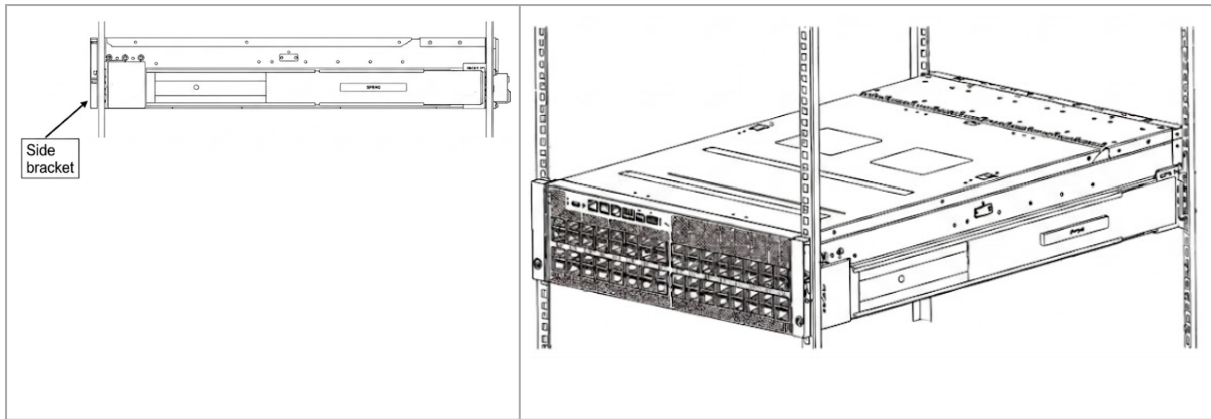
- 1) Pull the middle rail fully extended in lock position, ensure ball bearing retainer is located at the front of the middle rail.
- 2) Align inner rail to middle-outer rail, keep chassis horizontally when insert.
- 3) Insert chassis carefully, when hit the stop, pull the blue release tab on inner rail to release lock and continue to slide in chassis.
- 4) Push the chassis back to the rack.



After sliding the system into the rack, tighten the captive screws on both sides to further secure the system to the rack posts.



Upon completion of the installation, the side brackets should be attached to the rail as shown below.



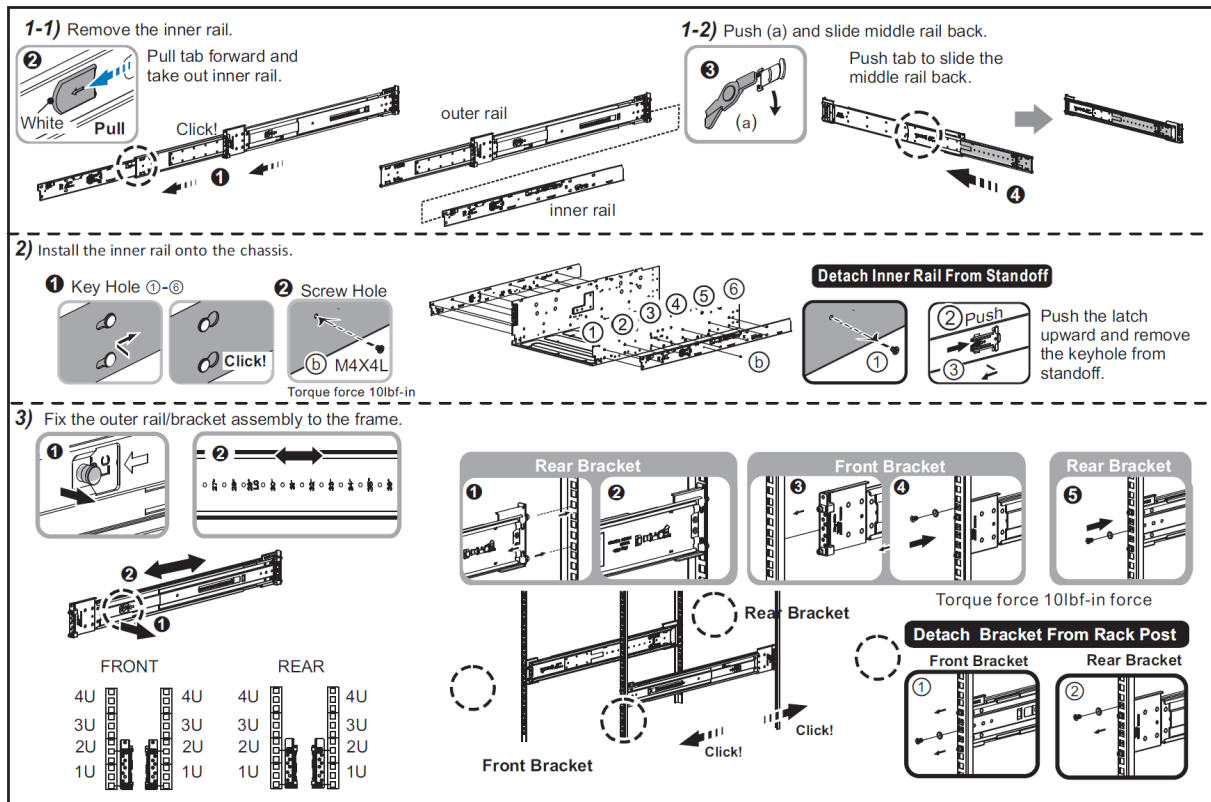
6.7 SN6800-LD Rail Kit

The SN6800-LD system is compatible with NVIDIA MGX v1.2 racks.

Kit Part Number	Rack Size and Rack Depth Range
930-9SRKT-00F0-00C	Rack mounting kit for NVIDIA SN6800-LD switch in MGX v1.2 rack

The following instructions have been prepared and provided with permission from King Slide.

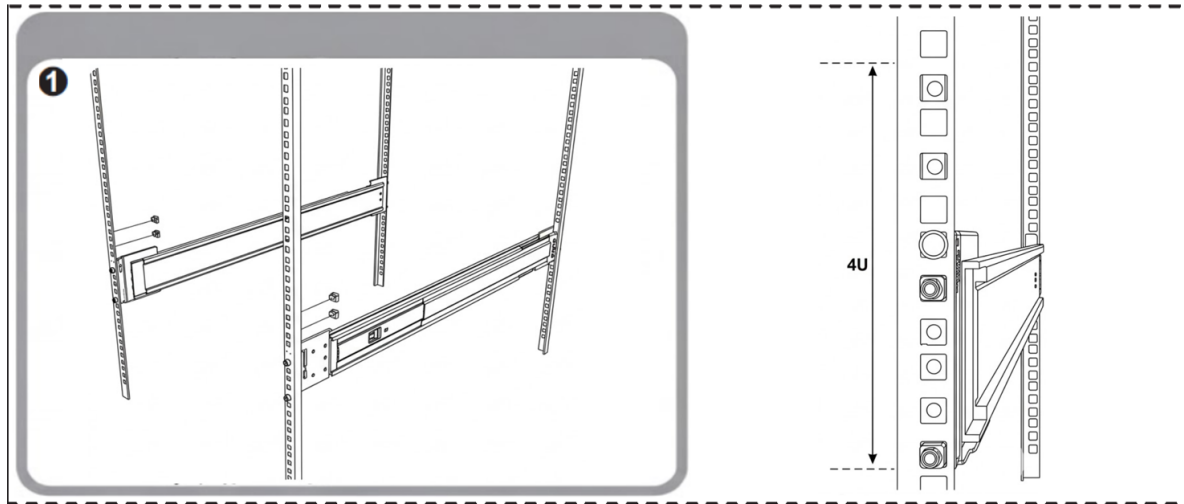
6.7.1 Installation Instructions



3b. Attach the DGX eject bars to the rack posts:

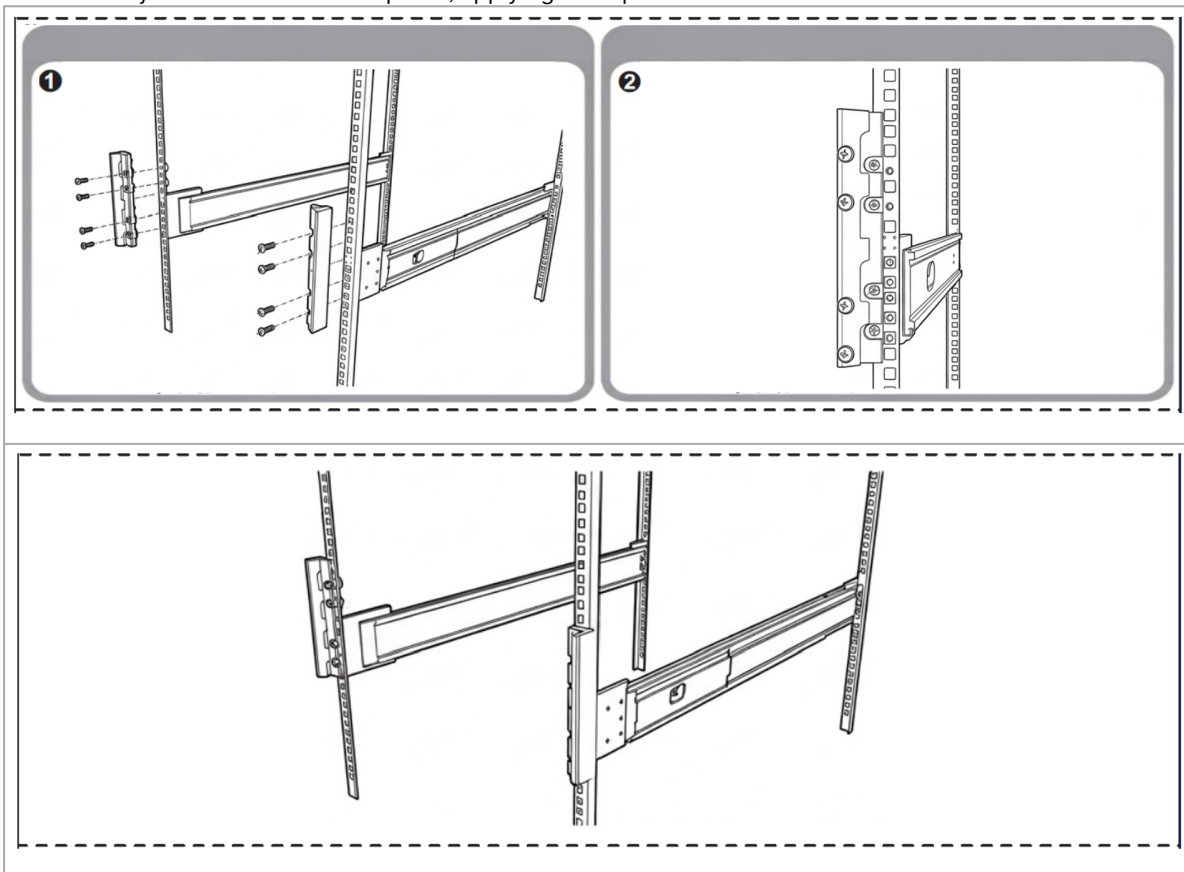
Step 1

Insert four M5 cage nuts in the desired slots of the rack above the rear brackets. Make sure to secure the nuts in the correct location within the 4U enclosure, as shown in the following illustration:



Step 2

Attach the left and right eject bars to the rack by screwing four screws in each bar. Tighten the screws to secure the eject bars in the rack's posts, applying a torque of 10 lbf-in.





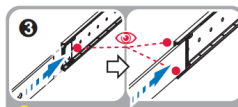
CRITICAL ORIENTATION REQUIREMENT

The switch must be mounted in an upright position. Verify the correct orientation before inserting the unit into the rack rails.

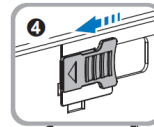
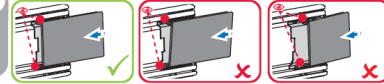
4) Insert the chassis to complete the installation.

- 1 2 Pull the middle rail fully extended in lock position, ensure ball bearing retainer is located at the front of the middle rail.
- 3 Align inner rail to middle-outer rail, keep chassis horizontally when insert.
- 4 5 Insert chassis carefully, when hit the stop, pull the blue release tab on inner rail to release lock and continue to slide in chassis.
- 6 Push the chassis back to the rack.

! Check bearing track is located in front of middle rail before insert inner rail.



! Check to ensure inner rail is aligned and properly glide into ball bearing track.

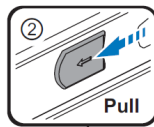
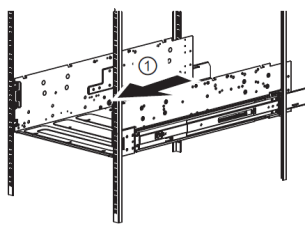


! Required > 2 people

Use Server Lift

Use Server Lift

Remove the chassis from rack



Pull

Use Server Lift

! Required > 2 people

Use Server Lift

6.8 Liquid-Cooled Systems Deployment

6.8.1 Overview

The SN6600-LD, SN6810-LD and SN6800-LD liquid-cooling systems feature parallel cooling loops operating concurrently. refer to [Specifications](#) for Coolant, pressure and volumes needed for the switches.

6.8.2 Deployment

6.8.2.1 Inserting the Switch Module (Liquid System Related)

The switch modules are pre-filled with nitrogen gas in the cooling system, pressurized to at least 1 psi. If the pressure is below 1 psi, perform a "Pressure Hold": refill to 50 psi with N2, wait 12

hours, and verify that the pressure remains above 48 psi to pass. Positive nitrogen pressure prevents humidity or dust ingress.

Note: The switch modules feature integrated Universal Quick Disconnect (UQD8) connectors that protrude directly from the chassis. They are designed to blind-mate directly into the MGX rack manifold cooling loop upon insertion. External extension hoses are **not** required or used for deployment.

Before inserting the switch module into the rack, the protective nitrogen gas must be completely purged from all internal cooling loops using the open-ended purge hose provided in the maintenance kit.

Purging Procedure:

1. Identify the number of UQDs pairs for your specific switch model (see table below), each pair is inlet and outlet of a cooling loop.
2. For **each** pair of UQDs, connect the open-ended maintenance purge hose to the outlet UQD8 connector to automatically expel the gas.
3. Disconnect the purge hose once the gas is fully released from the loop.
4. Repeat for all remaining pairs on the switch before proceeding with final insertion.

Switch Model	Number of Cooling Loops to Purge	Connection Type
SN6600-LD	1 Loop (1 Blue Inlet / 1 Red Outlet)	Direct Blind-Mate (No hoses)
SN6810-LD	2 Loops (2 Blue Inlets / 2 Red Outlets)	
SN6800-LD	5 Loops (5 Blue Inlets / 5 Red Outlets)	



Failure to fully flood the cooling system with liquid before powering-on may cause significant damage and void the warranty.

6.8.2.2 Liquid-Cooling System Related Actions

6.8.2.2.1 Pressure Check of Nitrogen-Filled Components

Purpose:

- Confirm that cold plate assemblies, switch trays, and manifolds retain supplier-filled N2 pressure, ensuring no leaks during transit.

Required Hardware:

- Digital pressure gauge (0–2.1 bar or 0–3.4 bar), data logging.

Process

- Scan the QR code, log pressure
- Release the internal pressure
- Cycle time: <1 minute

Pass/Fail Criteria

- Must retain ≥ 1 psi.
- If the pressure is lower than 1 psi, please perform a "Pressure Hold" test as follows:
 - Refill to 50 psi with N2
 - Wait 12 hours
 - Recheck the pressure. If the pressure is above 48 psi, the unit has passed the test.
- Failures are returned to the supplier.

6.8.2.2.2 PG25 Coolant Fill

Purpose:

- To fill assemblies (both individual components and full racks) with 25% propylene glycol, and 75% water solution, ensuring complete fluid coverage and air removal for optimal thermal performance.

Required Hardware:

- For vacuum fill: Vacuum pump, liquid trap
- For positive pressure fill: Fill pump
- 25-micron filter on the supply side (for both the component and the rack)

Process

- Vacuum Fill:
 - Pull vacuum on the assembly from the outlet quick disconnect (QD).
 - Fill the fluid from the inlet QD.
 - Stop filling when the fluid enters the liquid trap.
 - Vacuum specification: 5 kPa or less.
- Positive Pressure Fill:
 - Use a fill pump to introduce coolant.
 - Circulate the fluid back into the reservoir briefly to ensure no bubbles remain.

Pass/Fail Criteria

- Fluid reservoir weight can optionally be measured before and after filling as a quality check.

Caveats:

- If using a positive pressure pump with circulation, ensure a 25-micron filter is installed on the supply side.
- If the assembly is complex with multiple fluidic elevations or high points, vacuum filling is preferred.
- Expected Cycle Time: 2–3 minutes.

For more information on the RMA procedure, see [Disassembly and Disposal](#) .

6.9 NVIDIA Interconnect for Spectrum-6 Based Ethernet Switches

6.9.1 Introduction

This chapter provides an overview and prerequisites for installing Single-Mode and Multi-Mode transceivers, Optical Fibers and Active Copper Cables. The new 200G/400/800G Ethernet interconnects make extensive use of pluggable optical transceivers and detachable optical fibers for easier installation, inspection and debugging.

For more information on best practices and recommendations to ensure best performance of our cables, refer to [NVIDIA Cable Management Guidelines](#).

6.9.2 Form Factor

NVIDIA's products utilize different type of ports:

Form Factor	Description	Spectrum-6 Usage
OSFP - O ctal S mall F orm-factor P luggable	Connected to the ASIC with 8 electrical lanes.	The usage of the lanes enables to set versatile ports speeds, for instance an 800G port can be configured as 4 lanes of 200G or 8 lanes of 100G.
QSFP - Q uad S mall F orm-factor P luggable	Connected to the ASIC with 4 electrical lanes.	Spectrum-6 switches' QSFP112 utilizes 2 electrical lanes only to provide 2 discrete 100G general-purpose ports.
SFP28 - S mall F orm-factor P luggable	Utilizes 1 electrical lane to the ASIC.	Spectrum-6 switches may include a few SFP28 general purpose ports, supporting 25G speed.

6.9.3 Optical Transceiver Types

Internal Electronics

Type	Description
FRO - F ull R etimed O ptics	Employs DSP ICs on both transmit and receive paths
TRO - T ransmit only R etimed O ptics	Utilizes DSP ICs in transmit only

Transceiver Cooling

Type	Usage
Integrated Heat Sink 	Used in air cooled switches in OSFP form-factor.

Type	Usage
Riding Heat Sink 	Used in liquid cool switches as well as server-side in OSFP and QSFP-112 form-factors.

Fibre Optic Cable Assemblies

Structured cabling eases servicing of the optical transceivers in the data center as transceivers are detachable from the cable. This also allows easier installation since there are no ESD sensitive or bulky transceivers involved in the cabling.

Patch panels and trunk cables add further flexibility to the infrastructure. Pluggable optical cables require special installation and cleaning procedures to avoid mishandling and bricking these products.

The maximum reach specifications of NVIDIA 400/800G Ethernet transceivers assume two optical connector junctions or patch panels in the link, a total of 4 fiber-to-fiber connections.

Type	Description
MPO-12/APC: Multiple Push-On 12-fiber, Angled Polished Connector	- Two MPO-12/APC optical connectors are used by both Single Mode and Multi-mode transceivers. - Uses 8-fibers in the Angled Polished Connector (APC) with an ~8-degree polish on the fiber end that deflects laser back reflections in the fiber/connector to the cladding to avoid damaging the laser and distorting the signal. - The transceivers use four transmission (Tx) fibers and 4 receive (Rx) fibers and 4 positions in the center connector block are not used and left blank.
MPO-12/UPC: Multiple Push-On 12-fiber, Ultra Flat Polished Connector	- Two MPO-12/UPC optical connectors are more commonly used in lower Rates such as 100G (4x) Multi-Mode transceivers - Ultra Flat Polished Connector (UPC) reducing signal reflection for high-performance optics connectivity.

MPO-12/APC and MPO-12/UPC are not compatible.

Optical Fibers Options

Type	Length
MPO Single-Mode straight cables	Total length up to 500m (inc. patch panels, trunk and cables).
MPO Single-Mode splitter cables	Total length up to 50m (inc. patch panels, trunk, and cables).
MMC Single-Mode straight cables	Total length up to 500m (inc. patch panels, trunk and cables).
LC Single-Mode straight cables	Total Lengths of 2km (FR4), 6km/10km (LR4) (inc. patch panels, trunk and cables).

Patch Panels

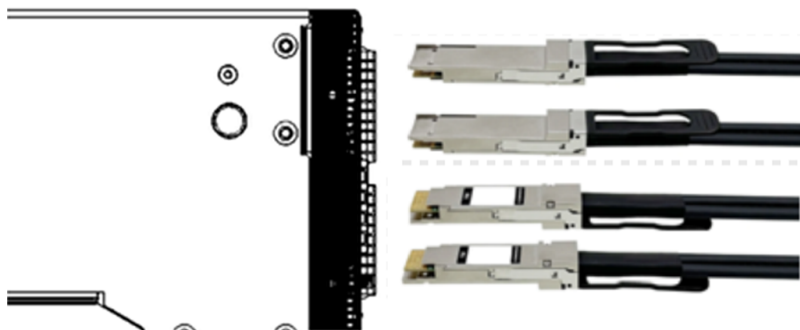
Patch panels have multiple ports that connect multiple devices together and help organize cables as well as introduce shuffling between end-points Servers to Leaves/Leaves to Spines.

6.9.4 Active Copper Cables Assemblies

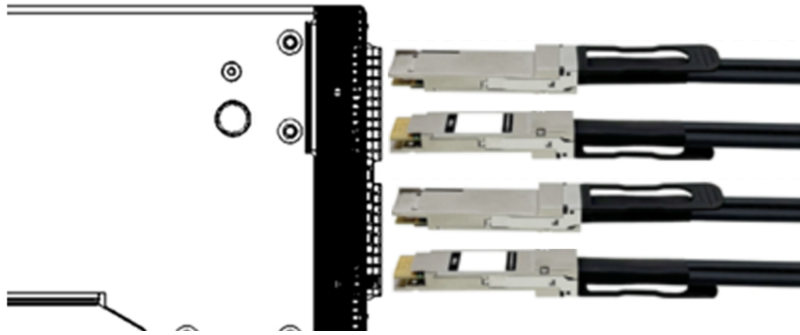
Type	Description
LACC: Linear Active Copper Cables 	The cables use built-in linear equalizer and amplifiers to extend the reachability. The LACC cables support OSFP to 4xOSFP (twin 800G to 4x400G) and OSFP to 2xOSFP (twin 800G to 2x800G) breakouts.
ACC: Active Electric Copper Cables 	The cables use DSPs on each end-point. RHS to RHS and IHS to IHS versions of this cable are available, providing a direct connectivity of twin 800G ports.

6.9.4.1 Cable Orientation

SN6600:



SN6600-LD:



6.9.4.2 Splitting Options

SN6810-LD, SN6600-LD, and SN6600 systems, all ports support splitting according to the following configurations:

Port Speed	Split	Logical Ports	Lane Speed	Signaling
800GbE	N	128	4×224G	PAM4
400GbE	Y	256	2×224G	PAM4
400GbE	Y	128	4×112G	PAM4
200GbE	Y	512	1×224G	PAM4
200GbE	Y	256	2×112G	PAM4
100GbE	Y	512+2	1×112G	PAM4

SN6800-LD Support the following port speeds configurations:

Port Speed	Split	Logical Ports	Lane Speed	Signaling
200GbE	N	2048	2x224G	PAM4
100GbE	N	2048+8	1×112G	PAM4

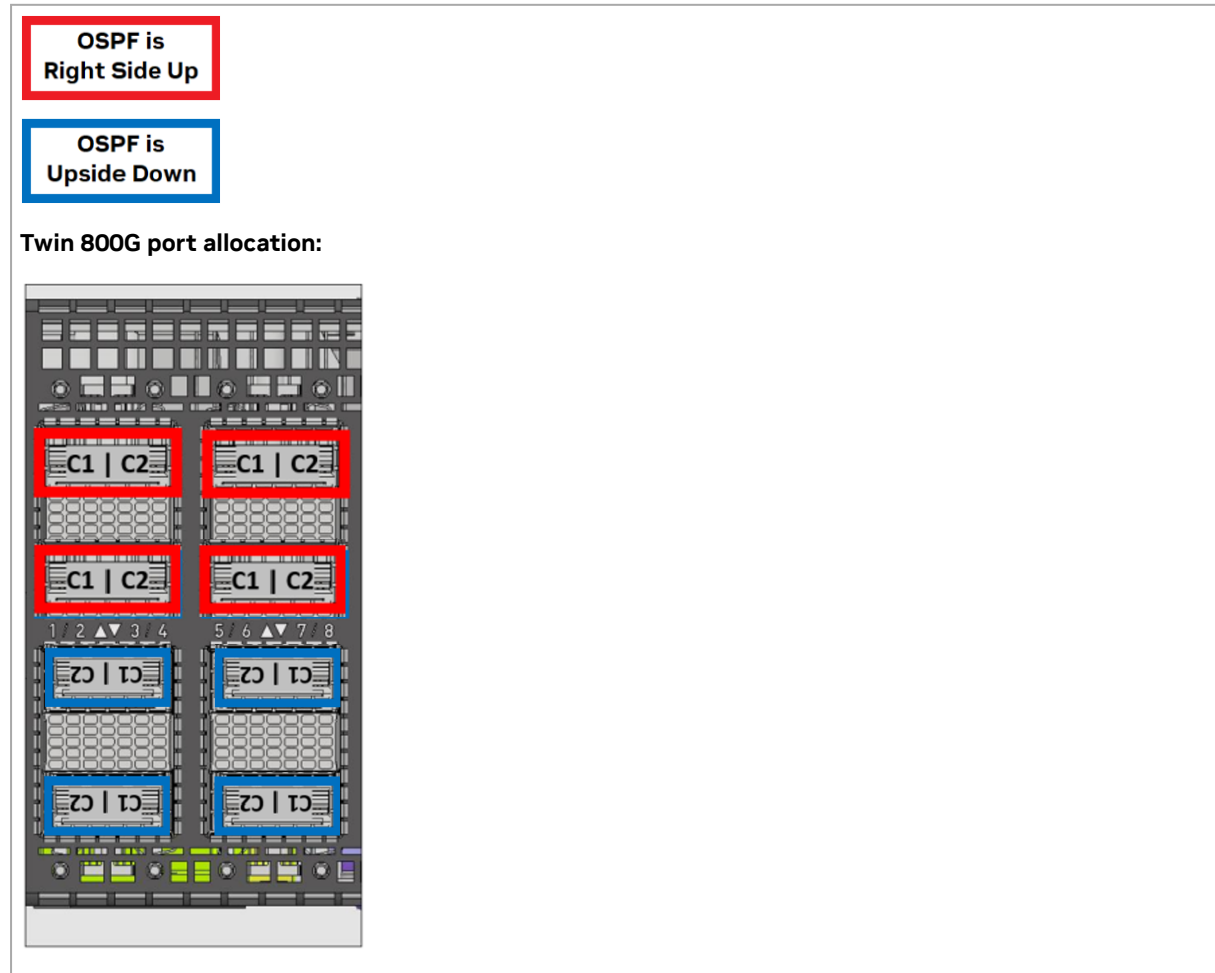
The SN6800 system does not support additional port breakout modes.

6.9.4.3 Connector Numbering in a Belly-to-Belly Configuration

SN6600-LD and SN6600 systems use OSFP cages.

The OSFP-based optical transceivers have two distinctive ports that can be used as OSFP transceivers inserted to the switch in a "belly-to-belly" configuration, meaning that the transceiver on the top will be right side up, and the transceiver below it will be upside down.

The following illustration depicts the numbering of the ports:



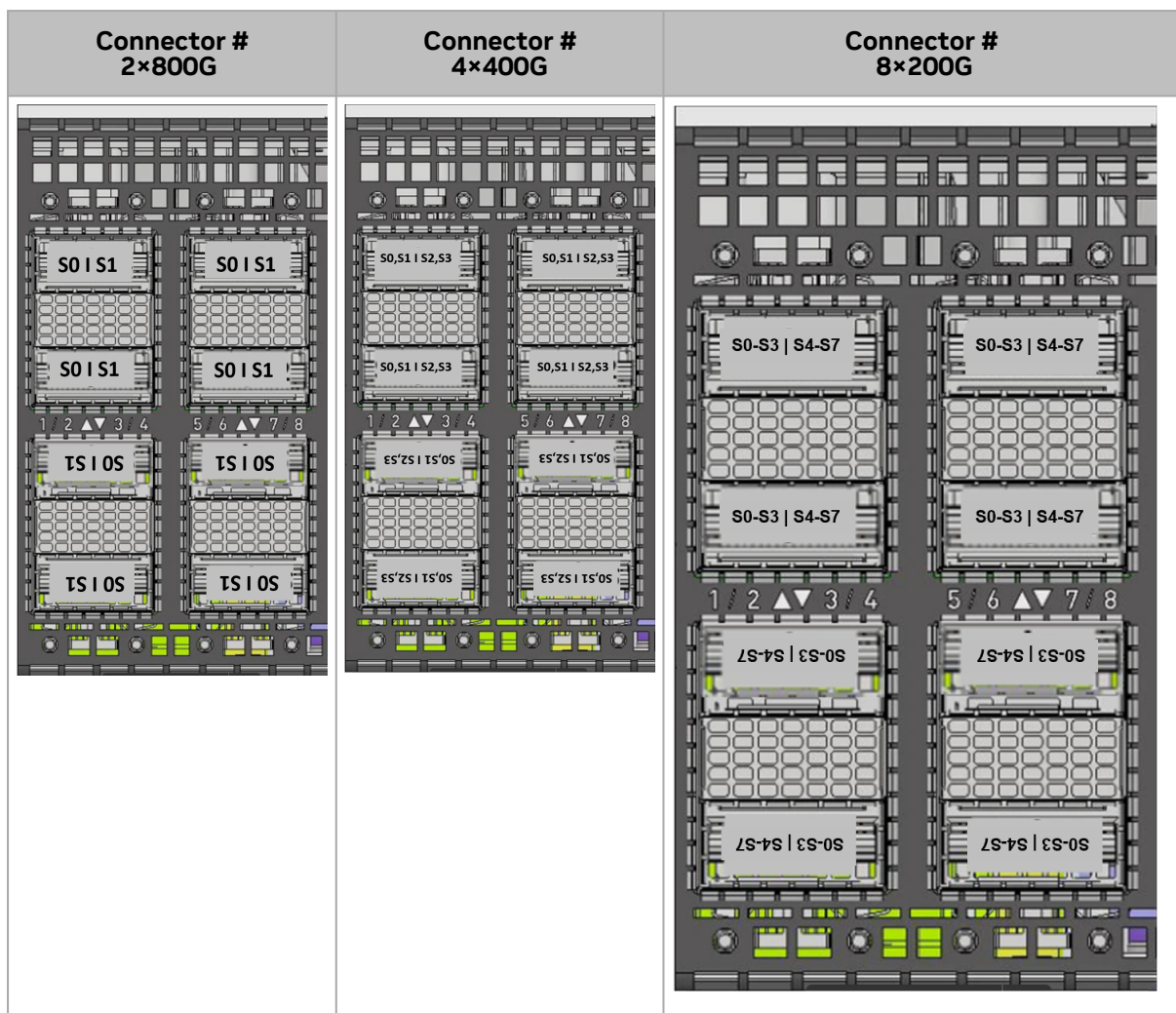
Port Configuration	Physical Connector	NOS Description	Examples
800G + 800G	C1 + C2	swp	swp1, swp2

We don't have a way to export this macro.

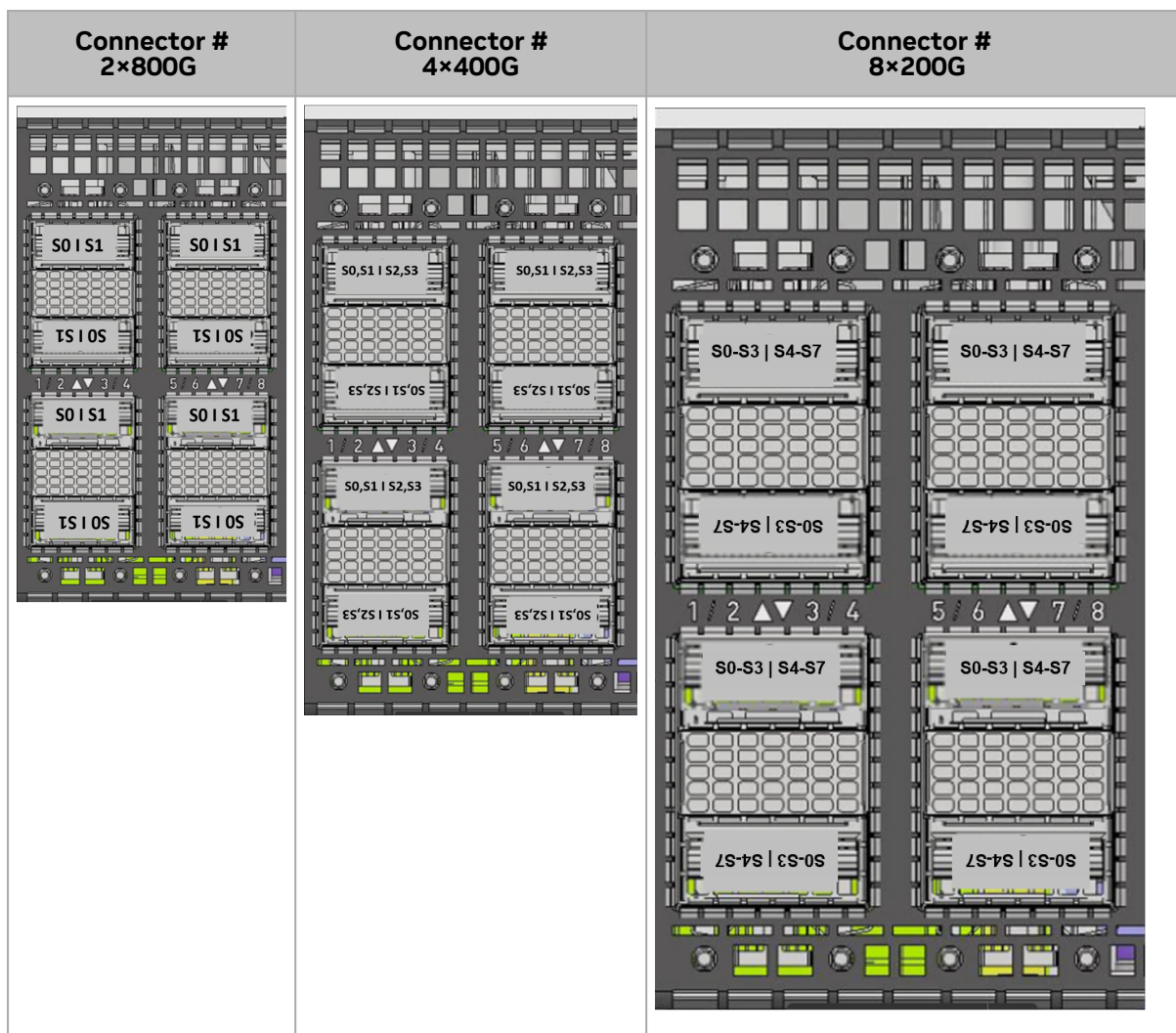
6.9.4.3.1 Breakout Ports Reflection in NOS

The illustration below shows the first two rows of the system's OSFP carriers: the image on the left identifies the OSFP cage number as it is presented by the OS; the image on the right identifies the corresponding subinterfaces.

SN6600 Orientation:



SN6600-LD Orientation:



Port Configuration	Physical Connector	Sub-interface	Examples
2×800G	C1	S0	swp1s0, swp24s0
	C2	S1	swp1s1, swp64s1
4×400G	C1	S0, S1	swp2s0, swp2s1
	C2	S2, S3	swp8s2, swp8s3
8×200G	C1	S0, S1, S2, S3	swp60s0, swp60s1, swp60s2, swp60s3
	C2	S4, S5, S6, S7	swp55s4, swp55s5, swp55s6, swp55s7

For additional Information on NVIDIA Interconnect Solution, please refer to: <https://docs.nvidia.com/networking/interconnect/index.html>.

6.10 Initial Power On

Each system's input voltage is specified in the [Specifications](#) chapter.

SN6600 System	SN6600-LD, SN6800-LD And SN6810-LD Systems
The power cords should be standard 3-wire AC power cords including a safety ground and rated for 16A or higher. i The system platform will automatically power on when AC power is applied. The system has no power switch. Check all power supplies and fan tray modules for proper insertion before plugging in a power cable. 1. Plug in the first power cable. 2. Plug in the second power cable. 3. Wait for the System Status LED to turn green. If after five minutes the System Status LED is still amber, unplug the system and contact your NVIDIA representative for assistance. 4. Check the System Status LEDs and confirm that all of the LEDs show status lights consistent with normal operation as shown in the figure below. For more information, refer to LED Notifications. *Exact LED location and shape may vary. x After inserting a power cable and confirming the green System Status LED light is on, make sure that the Fan Status LED is also green. If the Fan Status LED is not green, unplug the power connection and make sure that the fan module is inserted properly and that the mating connector of the fan unit is free of any dirt or particles. If the problem persists, contact your NVIDIA representative. x Risk of electric shock and energy hazard. Disconnect all power supplies to ensure the switch platform is powered down.	The systems are powered by a DC busbar. No power cords are required. 1. Wait for the System Status LED to turn green. If after five minutes the System Status LED is still amber, turn the system off, and contact your NVIDIA representative for assistance. 2. Check the System Status LEDs and confirm that all of the LEDs show status lights consistent with normal operation as shown in the figure below. For more information, refer to LED Notifications. *Exact LED location and shape may vary.

6.11 System Bring-Up

6.11.1 Network Operating Systems

Consult the following table to learn which operating systems are supported by each of the platforms.

Platform	Cumulus	SONiC
SN6600-LD	V	V
SN6600	V	V
SN6810-LD	V	V
SN6800-LD	V	-

6.11.1.1 Configuring Network Attributes Using Cumulus Linux

For Cumulus Linux configuration instructions, see the [Cumulus Linux Quick Start Guide](#). Cumulus Linux uses the OpenSSH package to provide access to the system using the Secure Shell (SSH) protocol. To securely access a Cumulus Linux switch remotely, see [SSH for Remote Access](#).

6.11.1.2 Configuring Network Attributes Using SONiC

For SONiC configuration instructions, see *Configuring the Switch for the First Time* in the SONiC User Manual, available from the [NVIDIA Enterprise Support Portal](#).

6.12 FRU Replacements

 For a complete list of field-replaceable units, see [Accessory and Replacement Parts](#).

6.12.1 Power Supplies

 This section applies to SN6600 systems only. All other systems in this series are powered by DC busbars.

NVIDIA systems with replaceable power supply units work in a redundant configuration. Either unit may be extracted without bringing down the system.

 If you are replacing one of the PSUs, make sure that the power supply unit LED for the unit you are NOT replacing displays a green status while the system is up and running.

To extract a power supply unit:

1. Remove the power cord from the power supply unit.

2. Grasp the handle and push the latch release with your thumb while pulling the handle outward. As the power supply unit unseats, the power supply unit status LEDs will turn off.
3. Remove the power supply unit.

To insert a power supply unit:

1. Make sure the new unit's mating connector is free of dirt or debris.



Do not attempt to insert a power supply unit with a power cord connected to it.

2. Make sure that the board connector is located on the right (looking from the system's rear side forward), and insert the unit by sliding it into the opening until you feel a slight resistance.
3. Continue pressing the power supply unit until it seats completely. The latch will snap into place, indicating that it is properly installed.
4. Insert the power cord into the supply connector.
5. Insert the other end of the power cord into the AC outlet/PDU of the correct voltage. The power supply unit LED should display a green status, indicating that the unit is successfully installed and operational. If the power supply unit LED indicates a different status, repeat the extraction steps, then follow the insertion steps again.

6.12.2 Fans



This section applies to SN6600 systems only. All other systems in this series are cooled by a liquid cooling mechanism.

The system has 4+1 fan module redundancy. Full operation requires 2 total fan modules.

Each fan module contains 2 individual rotors. If one fan module becomes faulty or defective, NVIDIA recommends replacing it immediately to ensure continued redundancy. This is particular important when the system is operating at 35°C ambient temperature at full capacity with all ports occupied. Use your network operating system to monitor switch hardware elements, including fans.



Make sure that all fan configurations match their respective model numbers. If the fans are not configured properly, the unit might overheat and shut down automatically to prevent damage. For power supply unit airflow directions, refer to [Air Flow](#).

To remove a fan unit:



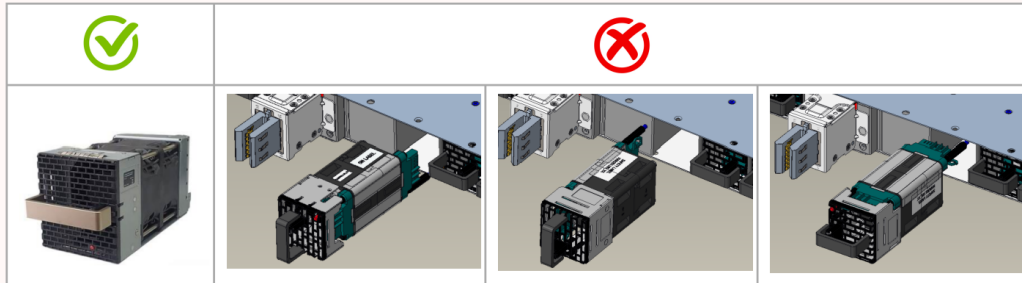
When replacing a faulty fan unit in an operational switch system, do not leave the slot unpopulated for more than 60 seconds.

1. Grasp the handle and pull the unit towards yourself. As the fan unit unseats, the fan unit status LEDs will turn off.
2. Remove the fan unit.

To insert a fan unit:

1. Make sure the mating connector of the new unit is free of any dirt or debris.
2. Insert the fan unit by sliding it into the opening until you feel slight resistance. Continue pressing the fan unit until it seats completely.

✗ Do not attempt to insert the fan unit rotated in a 90°/180°/270° angle.



✗ Upon initial installation, the fan status LED should display a green status, indicating it is operational. If the fan status LED displays any other status, extract the fan unit and reinsert it. After two unsuccessful attempts to install the fan unit, power off the system before attempting any system debug.

7 Interfaces

The systems support the following interfaces:

- Combined Management and BMC Access RS232 Console Port (RJ45)
- 100/1000M Base-T, Ethernet OOB interface (RJ45)
- 100/1000M Base-T, Ethernet BMC interface (RJ45)
- USB Type A
- Reset button
- Status and port LEDs
- Lane select LEDs and power button

Refer to [Management Interfaces, PSUs, and Fans](#) for full configuration options.

Speed

Ethernet speed must be set manually. The system's ports can be manually configured to run at a wide range of speeds (for more details, see [Specifications](#)). To change the port speed configuration, refer to [Switch Port Attributes](#).

7.1 RS232 (Console)



The RS232 serial “Console” port is labeled **IOIOI**

The console port is an RS232 serial port on the front side of the chassis that is used for initial configuration and debugging. When you install the system, you must connect a PC to this interface and configure network parameters for remote connections. For complete instructions, refer to [Interface Configuration and Management](#).

7.2 Out-Of-Band Management



The RJ45 management port is labeled 

Out-of-band management port provides an access to the ONIE boot-loader and to the Network Operating System.

The management port is configured with auto-negotiation capabilities by default (full-duplex, 100MbE and 1GbE). The management ports' network attributes (such as IP address) need to be pre-configured via the RS232 serial console port or by DHCP before use. For complete instructions, refer to [Interface Configuration and Management](#).



Use only FCC-compliant Ethernet cables.

7.3 Baseboard Management Controller (BMC)



The RJ45 management port is labeled



The BMC management port provides an access to the on-board controller that is running an OpenBMC open-software framework.

The BMC port is configured with auto-negotiation capabilities by default (full-duplex, 100MbE and 1GbE). The management ports' network attributes (such as IP address) must be pre-configured via the RS232 serial console port or by DHCP before use. For further instructions, refer to the NVIDIA Ethernet Switch BMC User Manual (Doc No. 1155052) by logging into [NVOnline](#) or by contacting your NVIDIA representative.

7.4 USB

The USB interface is USB Type-A 2.0-compliant and can be used by the operating system to connect to an external disk for software upgrade or file management.

To view the full matrix of the USB configuration options, refer to [Management Interfaces, PSUs, and Fans](#).



USB 1.0 is not supported.



Do not use excessive force when inserting or extracting the USB.

7.5 Reset Button

The reset button is located on the front side of the system and requires a tool to be pressed.



Do not use a sharp, pointed object such as a needle or a push pin to press the reset button. Use a flat object instead.

For Cumulus Linux password reset instructions, refer to the [Password Recovery](#).

7.6 Status and Port LEDs

See [LED Notifications](#)

7.7 Data Interfaces and High Power Transceivers Support

7.7.1 Data Interfaces

The data interfaces can be used with OSFP modules or transceivers. For a complete list of interfaces per system, refer to [Speed and Switching Capabilities](#).

As detailed in the following table, for additional data interfaces, each OSFP port can be connected with an OSFP cable or module to SFP (Dynamix QSA™) adapters, hybrid, or splitter cables.

Model Family	Ports	Maximum Speed
SN6600	128	800GbE
	256	400GbE
	512+2	200GbE
	512+2	100GbE
	2	25GbE/10GbE/1GbE
SN6600-LD	128	800GbE
	256	400GbE
	512	200GbE
	512+2	100GbE
SN6810-LD	128	800GbE
	256	400GbE
	512	200GbE
	512+2	100GbE
SN6800-LD	2048	200GbE
	2048+8	100GbE

High Power Transceivers Support

The systems offer several high-power ports for optical transceivers that require such support. The following table specifies each system's ports max power capabilities:

Model Family	Ports	Maximum High Power Support
SN6600	64x OSFP ports	30W
	1x QSFP-112	10W
	2x SFP28	2.5W
SN6600-LD	64x OSFP ports	30W
	1x QSFP-112	10W

7.8 LED Notifications

The system's LEDs are an important tool for hardware event notification and troubleshooting. All figures depicted on this page are for illustration purposes only; the designs may vary slightly between systems.

LED Symbols

Sy mb ol	Name	Description	Normal Conditions
	System Status LED	Shows the health of the system.	Green or flashing green when booting
	Fan Status LED*	Shows the health of the fans.	Green
	Power Supply/Power Distribution Board Status LED	Shows the health of the power supply units.	Green
	Unit Identifier LED	Lights up on command through the CLI.	Off or blue when activated by the user

*Applies to SN6600 systems only. All other systems in this series are cooled by a liquid cooling mechanism.

7.8.1 System Status LED

The LED illuminated green in the figure below indicates the system's status

Front (Ports Side):



It can take up to five minutes for the booting process to complete. If the System Status LED displays amber after five minutes, unplug the system and contact your NVIDIA representative for assistance.

System Status LED Descriptions

LED	Description	Action Required
Solid green	The system is up and running normally.	N/A

LED	Description	Action Required
Flashing green	The system is booting up.	Wait up to five minutes for the booting process to complete.
Solid amber	An error has occurred. For example, corrupted firmware, system is overheated, etc.	If the System Status LED displays amber five minutes after starting the system, refer to Troubleshooting for further instructions.

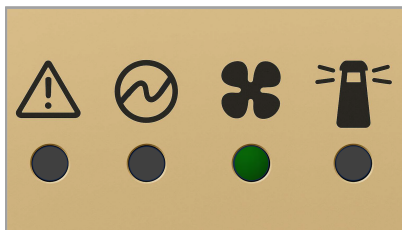
7.8.2 Fan Status LED

 This section applies to the SN6600 systems only. All other systems in this series are cooled by a liquid cooling mechanism. For further information, see

Fan Status LED (Front and Rear Sides)

Both of the LEDs circled below indicate the fans' status.

Front Panel LED:



Rear Panel LED



Fan Status Front LED Assignments

LED	Description	Action Required
Solid green	All fans are up and running	N/A
Solid amber	One or more fans are not operating properly	Replace the faulty FRUs

Fan Status Rear LED Assignments (One LED per Fan)

LED	Description	Action Required
Solid green	A specific fan unit is fully operational	N/A
Solid amber	A specific fan unit is missing or not operating properly	Replace the fan unit

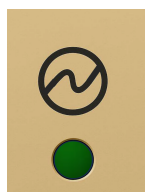


Risk of Electric Shock! Do not insert objects into the fan module cavity.

7.8.3 Power Supply/Power Distribution Board Status LEDs

The LEDs below show the power supply/power distribution board status.

Front Panel LED:



Rear Panel LED (in SN6600 Systems Only):



- The SN6600 switch model has eight power supply inlets for redundancy. The system can operate when at least two power supplies are connected. Each power supply unit has two single-color LEDs on the right side of the unit that indicate the status of the unit. When viewing the switch from the FRU side, the first power supply (PS) unit is located on the left side of the system, and the second unit is located on the right side.
- The SN6600-LD, SN6800-LD and SN6810-LD are powered by DC busbars. The LED indicates the status of the busbar's distribution board.

Power Supply Unit/Power Distribution Board Status Front LED Assignments

LED Behavior	Description	Action Required
Solid green	All power supply units are connected and running normally.	N/A
Solid amber	One or both of the power supplies are not operational or not powered up; the power cord is disconnected.	Make sure the power cord is plugged in and operational. If the problem persists, refer to Troubleshooting .

Power Supply Unit/Power Distribution Board Status Rear LED Assignments

LED Behavior	Description	Action Required
Solid green	The PSU is running normally.	N/A
Flashing green 1Hz	AC Present, Standby (On), Main Output (Off)	Refer to Troubleshooting . For further assistance, contact your NVIDIA representative.
Flashing amber 1Hz	PSU warning - events where the PSU continues to operate	
Solid amber	PSU failure (voltage, current, temperature, or fan issue)	
Off	No AC power to all power supplies.	Plug in the AC cord

7.8.4 Unit Identification LED

You can activate the blue unit identification LED to locate a particular system within a cluster.

To activate the UID LED on a switch system, run:

```
switch (config) # led MGMT uid on
```

To verify the LED status, run:

```
switch (config) # show ledsa
Module LED Status
-----
MGMT UID Blues
```

To deactivate the UID LED on a switch system, run:

```
switch (config) # led MGMT uid off
```

7.8.5 ETH Management Status LEDs

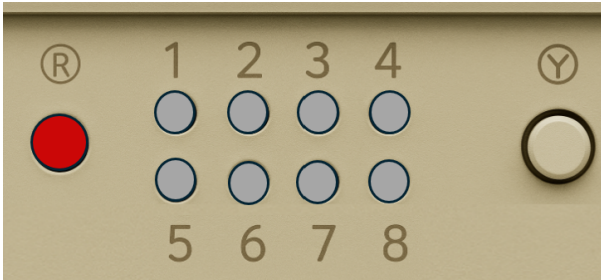
There are two ETH Management LEDs per system. Their behavior indicates link status or activity as follows:

LED Position	LED Behavior	Description
Right LED	Yellow (Steady)	Link Up: A physical connection is established.
	Off	Link Down: No physical connection detected.
Left LED	Green (Blinking)	Activity: Indicates data traffic on the port.
	Green (Slow Blink)	Low Traffic: Blinks approximately once per second.
	Green (Fast Blink)	High Traffic: Blinks regularly several times per second.
	Off	No Activity: No data is currently being transmitted/received.

7.8.6 Port LEDs

The LEDs illuminated green in the figure below indicate the ports' status. The exact location and shape of the ports and their LEDs may vary between systems.

Each QSFP-DD/OSFP module can be used as two 4× ports or four 2× ports; some modules can be split into eight 1× ports. Each QSFP-DD/OSFP module has one dedicated bi-color LED. The LED splitting control button can be used to display link information for more than one port using only one LED. The lane select button lets you choose between 8 indication states: press the button to cycle through all 8 states. The current state can be identified by the LED splitting state indication LEDs. The states and their indications are detailed in the table below.

	Lane Select LEDs
LED Splitting Control →	

LED Splitting Options

State	State Indication LEDs [1 / 2 / 3 / 4]	OSFP/QSFP-DD Module LED Indication	Comments
0	 	Any link is up	See details in the Port LEDs Indications table below, state 0

State	State Indication LEDs [1 /2 /3 /4]	OSFP/QSFP-DD Module LED Indication	Comments
1	 	8×/4×A/2×A/1×A	• See details in the Port LEDs Indications table below, states 1-8. • Only one of the link types can be up at a given time.
2	 	8×/4×B/2×B/1×B	
3	 	8×/2×C/1×C	
4	 	8×/2×D/1×D	
5	 	8×/1×E	
6	 	8×/1×F	
7	 	8×/1×G	
8	 	8×/1×H	

Port LED Indications

State	LED Behavior	Description	Action Required
0	Off	No 8×/4×/2×/1× link was established on this OSFP/QSFP-DD module	N/A
	Solid green	At least one link was established: 8×/4×/2×A/2×B/1×A/1×B/1×C/1×D/1×E/1×F/1×G/1×H	
	Flashing green	Traffic is running in linked ports	
	Flashing amber	N/A	
1-8	Off	Link is down	
	Solid green	Link is up with no traffic	
	Flashing green	Link is up with traffic	
	Flashing amber	A problem with the link	Refer to Troubleshooting

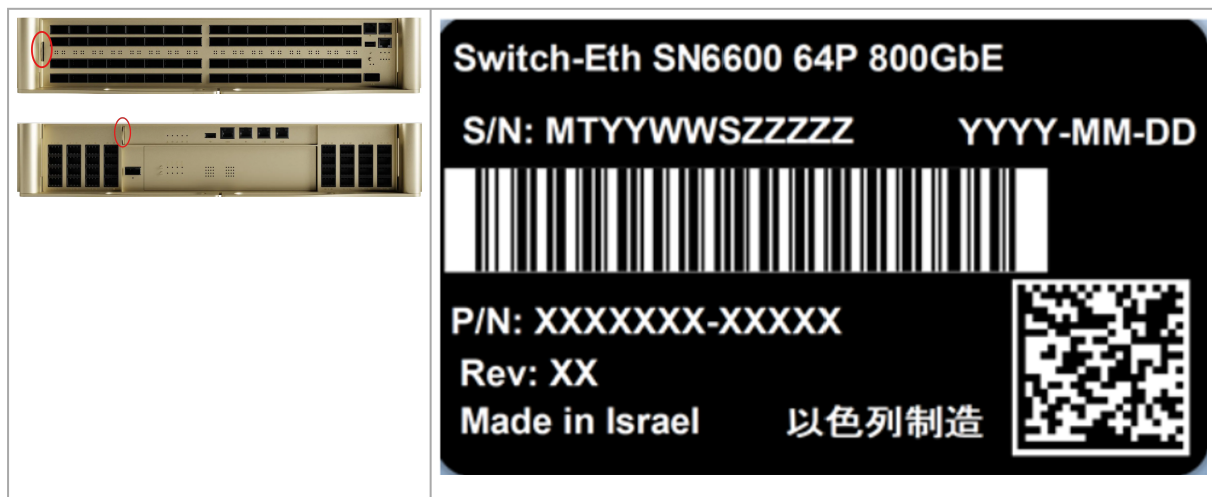
7.9 Inventory Information

The system's inventory information (such as serial number, part number, and GUID address) can be extracted from the inventory pull-out tab on the system's front panel.



The pull-out tab shown here is for illustration purposes only. The system's specifications on it and its design may slightly vary.

Pull-Out Tab Examples



8 Software Management

The SN6000 series switches are available with the following software options:

- Pre-installed with [NVIDIA Cumulus Linux](#).
- SONiC, an open source network operating system (may not be supported on all switches).

8.1 Software Upgrades

- For Cumulus Linux upgrade instructions, see [Upgrading Cumulus Linux](#).
- For SONiC upgrade instructions, log in to the [NVIDIA Enterprise Support Portal](#), and go to Downloads → Switches and Gateways → Switch Software → SONiC → Documentation.

8.2 Switch Firmware Update

The switch systems do not require firmware updates. Firmware updates are handled through the management software.

9 Troubleshooting

Problem Indicator	Symptoms	Cause and Solution
LEDs	System Status LED is blinking for more than 5 minutes	Cause: The operating system did not boot properly, and only firmware is running. Solution: Connect to the system via the console port, and check the software status. For Cumulus Linux instructions, see Monitoring and Troubleshooting.
	System Status LED is amber	Cause: • Critical system fault (CPU error, bad firmware) • High temperature Solution: • Check environmental conditions (room temperature)
	Fan Status LED is amber	Cause: Possible fan issue Solution: • Check that the fan is fully inserted and nothing is blocking the airflow • Replace the fan FRU if needed
	PSU Status LED is amber	Cause: Possible PSU issue Solution: • Check/replace the power cable • Replace the PSU if needed
System boot failure while using Cumulus Linux	Software upgrade failed on x86 based systems	See Monitoring and Troubleshooting .

10 Specifications

10.1 SN6600-LD Specifications

Feature		Value
ASIC	NVIDIA Spectrum-6	
Mechanical	Size:	3.43" (H) × 17.2" (W) × 35.4" (D)* 88mm (H) × 438mm (W) × 900mm (D)* *including UQD and front levers
	Mounting:	19" MGX v1.2 Rack
	Weight:	33 kg
	Speed:	128 ports of 800Gb/s
	Ports Form Factor:	OSFP
Environmental	Temperature:	Operational ambient: 5° to 40°C, ASHRAE A3 Non-Operational: -40° to 70°C
	Humidity:	Operational: 10% to 85% non-condensing
	Altitude:	3050 m
Regulatory	Safety/EMC:	CB, cTUVus, CE, CU, S_Mark, FCC, VCCI, ICES, RCM, BSMI, KCC, CQC
	RoHS:	RoHS compliant
Cooling	Liquid Cooling	See Liquid Cooling Specifications .
Power	Input Voltage:	48VDC (range 40VDC to 60VDC)
	Global Power Consumption:	Typical power with FRO (Fully Retimed Optics): 3.3KW Typical power with TRO (Transmit Retimed Optics): 2.79KW
Main Devices	CPU:	8-core x86 Processor
	PCIe:	Gen4 x4
	RAM:	32G DDR5
	Storage:	80GB SSD
Lanes per OSFP/MMC-12		8x 200G PAM4
Packet buffer		256 MB
Throughput		102.4 Tbps

10.2 SN6600 Specifications

Feature		Value
ASIC	NVIDIA Spectrum-6	
Mechanical	Size:	5.25" (H) × 17.2" (W) × 30.1" (D) 133.35mm (H) × 438mm (W) × 767mm (D)
	Mounting:	19" EIA Rack
	Weight:	52kg

Feature		Value
	Speed:	128 ports of 800Gb/s
	Ports Form Factor:	OSFP
Environmental	Temperature:	Operational: 0° to 35°C, ASHRAE A3 Non-Operational: -40° to 70°C
	Humidity:	Operational: 10% to 85% non-condensing
	Altitude:	3050 m
Regulatory	Safety/EMC:	CB, cTUVus, CE, CU, S_Mark, FCC, VCCI, ICES, RCM, BSMI, KCC, CQC
	RoHS:	RoHS compliant
Cooling	Air-Cooling	Connector to Power, Port side intake 5 Fans, N+1 Redundant
Power	Input Voltage:	200-240 VAC
	Global Power Consumption:	Typical power with FRO (Fully Retimed Optics): 3.94KW Typical power with TRO (Transmit Retimed Optics): 3.2KW
Main Devices	CPU:	8-core x86 Processor
	PCIe:	Gen4 x4
	RAM:	64G DDR5
	Storage:	160GB SSD
Throughput		102.4 Tbps

10.2.1 SN6810-LD Specifications

Feature		Value
ASIC	NVIDIA Spectrum-6	
Mechanical	Size:	3.43" (H) × 17.2" (W) × 35.4" (D)* 87mm (H) × 438mm (W) × 900mm (D)* *including UQD and front levers
	Mounting:	19" MGX v1.2 Rack
	Weight:	32.5 kg
	Speed:	128 ports of 800Gb/s
	Ports Form-Factor	MMC-16
Environmental	Temperature:	Operational ambient: 5° to 40°C, ASHRAE A3 Non-Operational: -40° to 70°C
	Humidity:	Operational: 10% to 85% non-condensing
	Altitude:	3050 m
Regulatory	Safety/EMC:	CB, cTUVus, CE, CU, S_Mark, FCC, VCCI, ICES, RCM, BSMI, KCC, CQC
	RoHS:	RoHS compliant
Cooling	Liquid Cooling	See Liquid Cooling Specifications .

Feature		Value
Power	Input Voltage:	48VDC (range 40VDC to 60VDC)
	Global Power Consumption:	Typical power: 1.96kW Max Power: 2.2KW
Main Devices	CPU:	8-core x86, AMD
	PCIe:	Gen3 x4
	Switch:	NVIDIA Spectrum-6
	Memory:	64GB RAM DDR5, 160GB SSD
Lanes per OSFP/MMC-12		4x 200G PAM4
Packet buffer		256 MB
Throughput		102.4 Tbps

10.2.2 SN6800-LD Specifications

Feature		Value
ASIC	4x NVIDIA Spectrum-6	
Mechanical	Size:	8.75" (H) × 17.2" (W) × 35.4" (D)* 220mm (H) × 438mm (W) × 900mm (D)* *including UQD and front levers
	Mounting:	19" MGX v1.2 Rack
	Weight:	95 kg
	Speed:	2048 ports of 200Gb/s
	Ports Form-Factor	MMC-16
Environmental	Temperature:	Operational ambient: 5° to 40°C, ASHRAE A3 Non-Operational: -40° to 70°C
	Humidity:	Operational: 10% to 85% non-condensing
	Altitude:	3050 m
Regulatory	Safety/EMC:	CB, cTUVus, CE, CU, S_Mark, FCC, VCCI, ICES, RCM, BSMI, KCC, CQC
	RoHS:	RoHS compliant
Cooling	Liquid Cooling	See Liquid Cooling Specifications .
Power	Input Voltage:	48VDC (range 40VDC to 60VDC)
	Global Power Consumption:	Typical power: 8.3kW Max Power: 10.5KW
Main Devices	CPU:	16-core x86 Processor
	PCIe:	Gen4 x4
	RAM:	96G DDR5
	Storage:	160GB SSD
Lanes per OSFP/MMC-12		4x 200G PAM4

Feature	Value
Packet buffer	4x 256 MB
Throughput	409.6 Tbps

11 Appendixes

This document contains the following appendixes:

- [Management Interface Specifications](#)
- [Accessory and Replacement Parts](#)
- [ELS Replacement Procedure for SN6810-LD Systems](#)
- [Liquid Cooling Specifications](#)
- [Thermal Threshold Definitions](#)
- [Disassembly and Disposal](#)

11.1 Management Interface Specifications

11.1.1 Serial Console

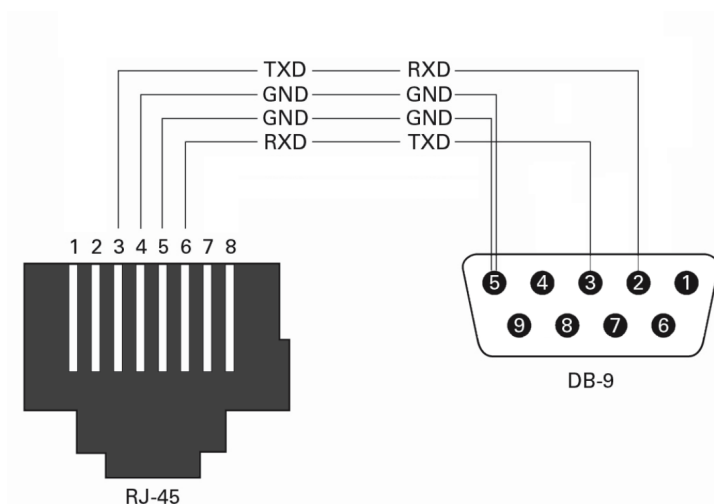
NVIDIA switches include RJ-45 RS-232 console port.

To use the Console port, connect the supplied RJ-45-to DB-9 harness provided with the switch to the PC serial port. Connect the RJ-45 end of the cable to the console port of the switch.

Configure the terminal application/emulation program to 115,200 baud, 8 data bits, no parity, 1 stop bit.

Switch CLI login should be available for switch configuration.

RJ-45 to DB-9 Harness Pinout



11.1.2 Out-of-Band Management Interface

Out of Band is a management network that aggregates all networking switches enabling access for their configuration, management and monitoring.

NVIDIA switch has an OOB Ethernet port, an RJ-45 based with 1Gbase-T speed, supporting up to 100m using standard Cat-5/Cat-6 twisted pairs cabling.

11.1.3 BMC Management Interface

NVIDIA switch has a standard Ethernet port to connect to the *Baseboard Management Controller*, a 1Gbase-T port, up to 100m using Cat-5/Cat-6 twisted per with RJ-45 connector.

11.1.4 USB Standard Specifications

For USB specification documents, refer to the [USB Document Library](#).

11.2 Accessory and Replacement Parts

Ordering Part Numbers for Replacement Parts

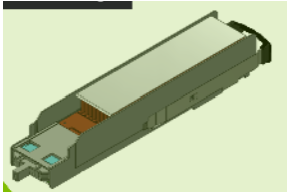
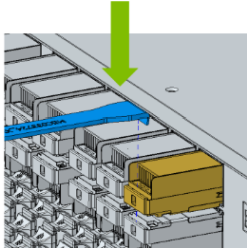
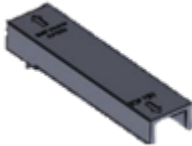
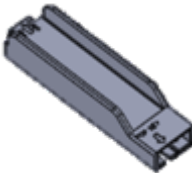
Part Type	Part Number	Description	Supported Systems
Rack mounting kit	930-9SKIT-00 LO-00F	NVIDIA Rail Kit for SN6600-LD, SN6810-LD	SN6600-LD, SN6810-LD
	930-9SKIT-00 LO-00G	NVIDIA Rail-Kit for SN6600	SN6600
	930-9SRKT-00 FO-00C	NVIDIA Rail Kit for SN6800-LD	SN6800-LD
Silicone photonics switch cleaning kit	<TBD>	NVIDIA cleaning kit and Extraction tool for silicone photonics switches SN6810-LD and SN6800-LD	SN6800-LD
Fan modules	930-9SFAN-00 RM-00I	NVIDIA fan unit, Connector-to-Power Airflow, for SN6600 Switch	SN6600
Power supplies	930-9SPSU-0 ORM-00I	NVIDIA AC Power-Supply Unit, 2.7KW, Connector-to-Power Airflow, for SN6600 switch	SN6600
Power cords	930-9SPWC-0 OA-00I	NVIDIA black power cord 250V, 16A 2000MM C19 to C20	SN6600
RS-232 serial console cable	HAR000631	RS-232 cable, DB9 to RJ45 2M harness 2M	SN6600, SN6600-LD, SN6800-LD, SN6810-LD

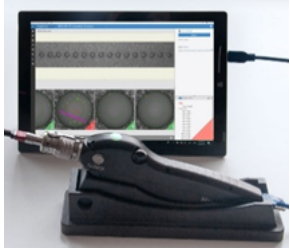
11.3 ELS Replacement Procedure for SN6810-LD Systems

11.3.1 Introduction

This document describes the guidelines for inspection, cleaning, and replacement of the External Laser Source (ELS) modules and ELSFP connectors during debug or replacement procedures for the SN6810-LD systems.

11.3.2 Required Equipment

Item	PN	Description	Illustration
1	692-XXXXX-XXXX-XXX	SN6810-LD System	N/A
2	692-XXXXX-XXXXXX	NVIDIA ELS (External Laser Source) for Spectrum-X photonics switch	
3	Cleaning Kit, including:		
	MTCJ6245	L extraction tool	
	SCK-SS-ELSFP-03-BODY	ELSFP Gen3 cleaner body	
	SCK-SS-ELSFP-GUIDE-M-03-P02	ELSFP guide for Windu module	
	SCK-SS-ELSFP-GUIDE-C-03-P02	ELSFP guide for Windu cage	

4	SMX-MANTA-HM	Sumix Manta HM	
5	MNT-W-STAND	Stand (cradle) for desktop use of Manta W+ and Manta HM probes	
6	MNT-W-ELSFP-APC-M-W2	Windu camera adapter	
7	MNT-W-ELSFP-APC-H-AW	ELSFP w/ cage camera adapter for SN6810-LD	



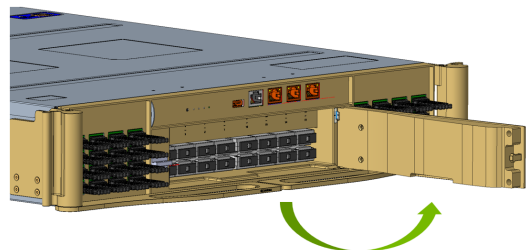
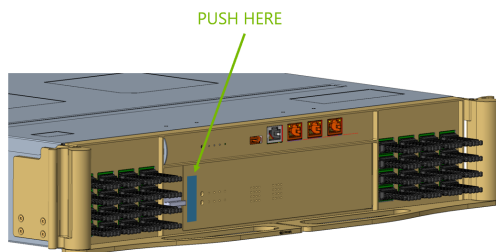
The required equipment may be ordered from the following vendors:

- Cleaning: takumi.okunogi@senko.com
- Inspection: salesteam@sumix.com

11.3.3 ELS Module Replacement Instructions

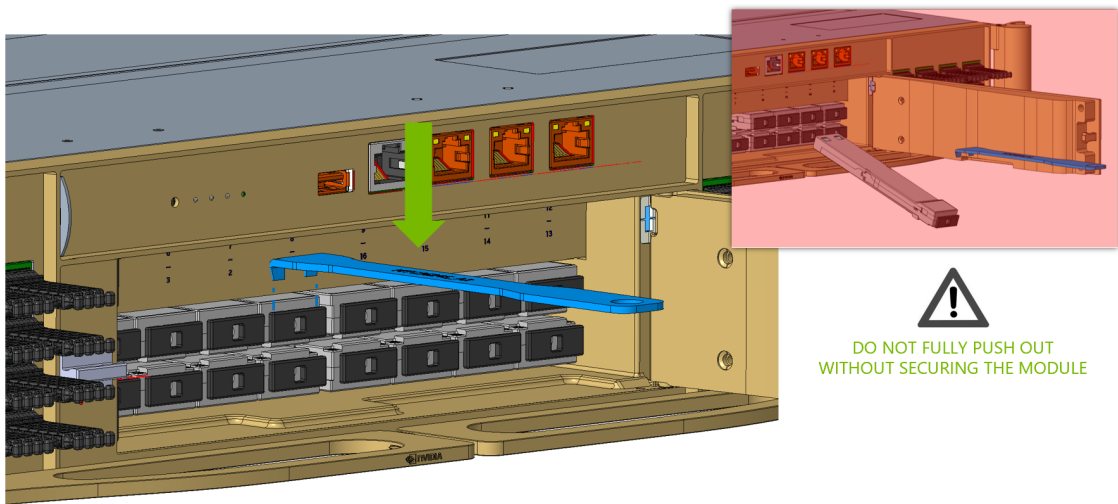
11.3.3.1 Disassembly

1. Press the highlighted area to open the access door.



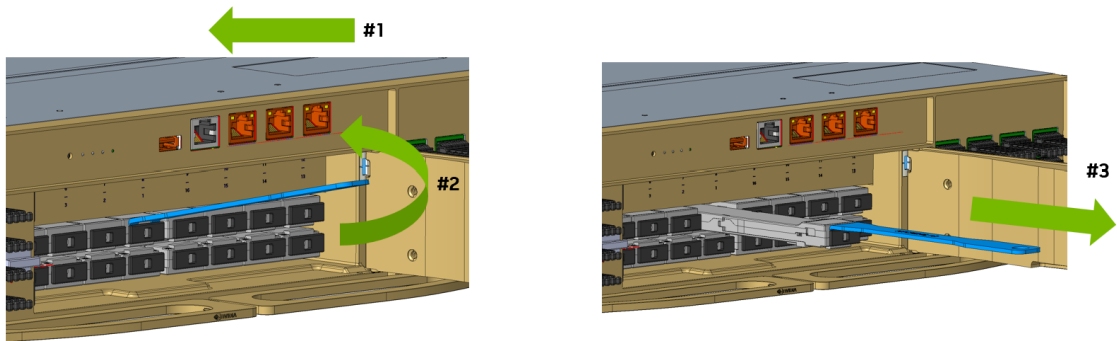
- 2.

Install the extraction jig (MTCJ6245) onto the ELS module.



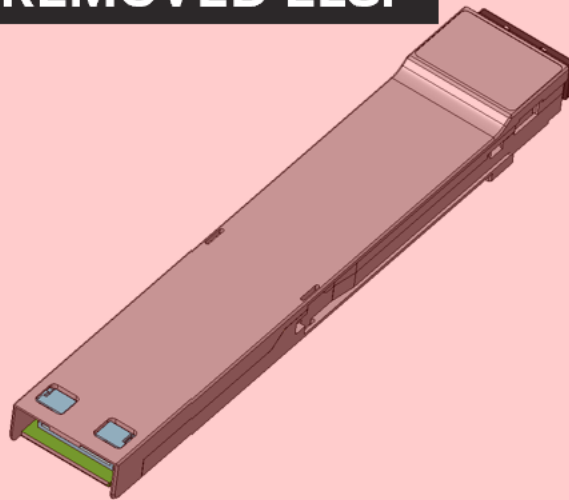
11.3.3.2 Module Removal

1. Gently push the ELS module inward.
2. While maintaining inward pressure, slightly lift the extraction jig to release the latch.
3. Carefully pull the ELS module completely out of the cage.



4. Install the dust cover on the removed ELS module.

REMOVED ELS:



Do not leave a running system unplugged from the ELS module for longer than 30 minutes.

11.3.3.3 New ELS Module Assembly

Remove the dust cover from the replacement ELS module.



11.3.3.4 New ELS Module Cleaning

1. Prepare the ELSFP cleaning adapter (SCK-SS-ELSFP-GUIDE-M-03-P02) and cleaning tool (SCK-SS-ELSFP-03-BODY).



SCK-SS-ELSFP-03-BODY

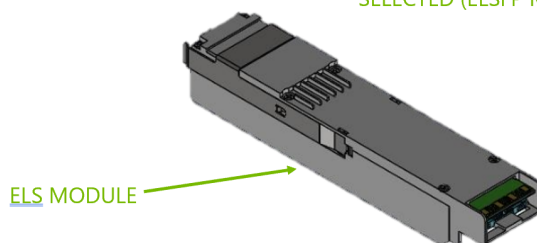


SCK-SS-ELSFP-GUIDE-M-03-P02

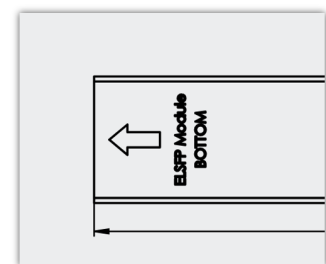
2. Insert the ELSFP adapter (SCK-SS-ELSFP-GUIDE-M-03-P02) into the ELS module.



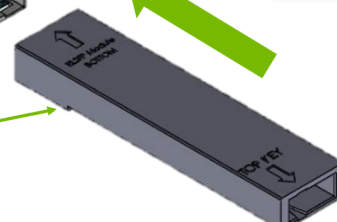
ENSURE THE CORRECT ADAPTER IS
SELECTED (ELSFP MODULE)



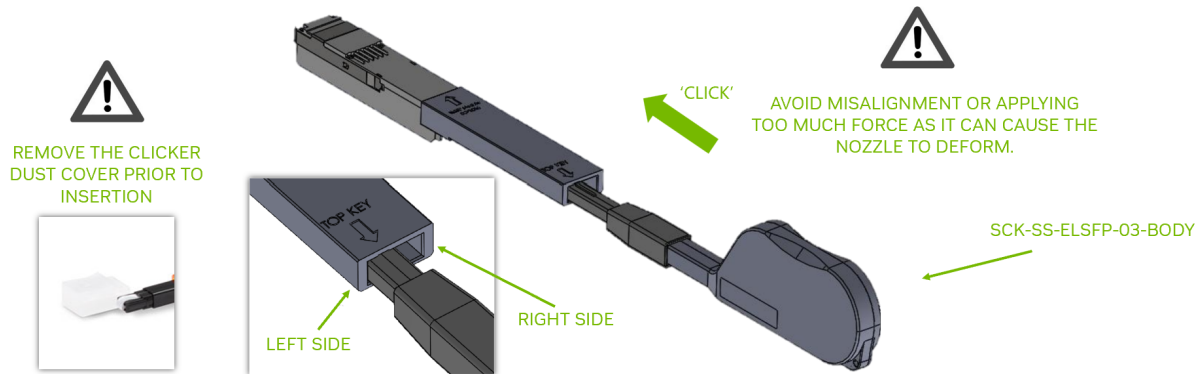
ELS MODULE



SCK-SS-ELSFP-GUIDE-M-03-P02

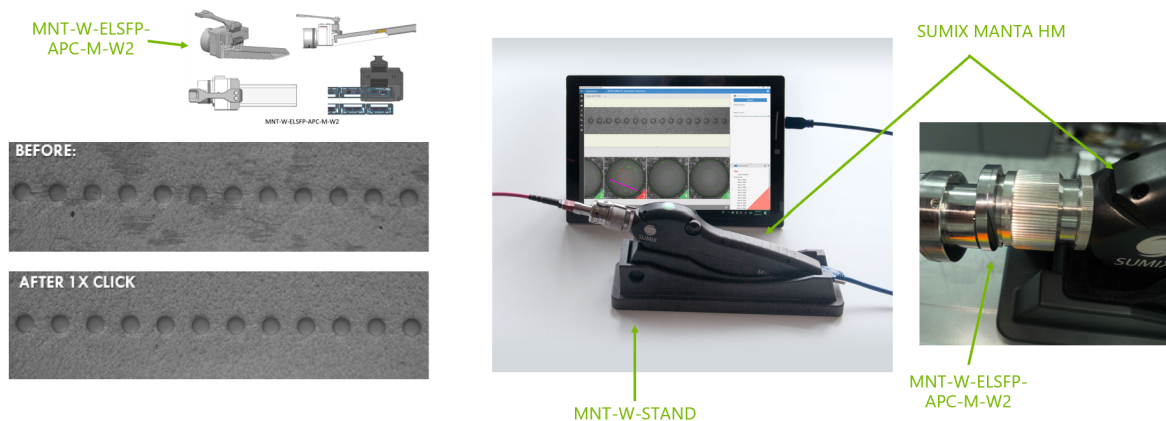


3. Remove the dust cover from the cleaning tool (clicker, SCK-SS-ELSFP-03-BODY).
4. Insert the cleaning tool (SCK-SS-ELSFP-03-BODY) nozzle using an alignment key.
5. Carefully push the cleaning tool in the direction shown until an audible click is heard. One complete insertion-and-release cycle is sufficient.
6. Remove the cleaning tool and adapter from the ELS module.



11.3.3.5 New ELS Module Inspection

1. Prepare the Sumix Manta HM and the corresponding adapter (MNT-W-ELSFP-APC-M-W2).
2. Install the adapter onto the Sumix Manta HM.
3. Place the Sumix Manta HM with the installed adapter on the designated stand (MNT-W-STAND).
4. Insert the ELS module into the adapter as shown below.
5. Using the MaxInspect™ software, perform the inspection according to the instructions provided with the Sumix Manta HM system. Refer to the MaxInspect™ user documentation for detailed guidance. see <https://www.sumix.com/probes/support.html>.

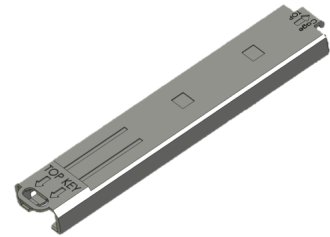


11.3.3.6 ELS Cage Cleaning

1. Prepare the ELSFP cage adapter (SCK-SS-ELSFP-GUIDE-C-03-P02) and cleaning tool (SCK-SS-ELSFP-03-BODY).

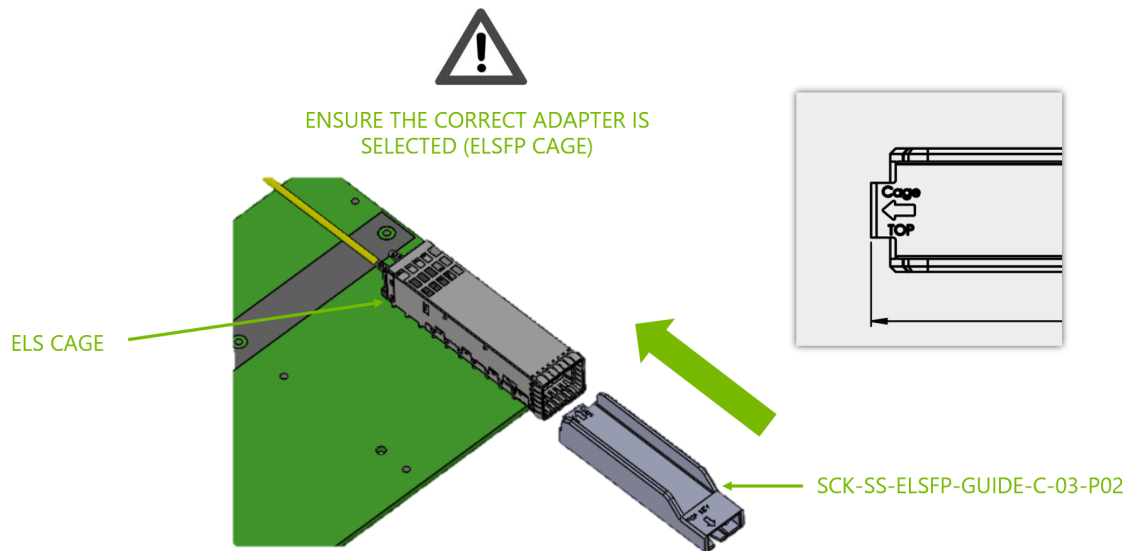


SCK-SS-ELSFP-03-BODY



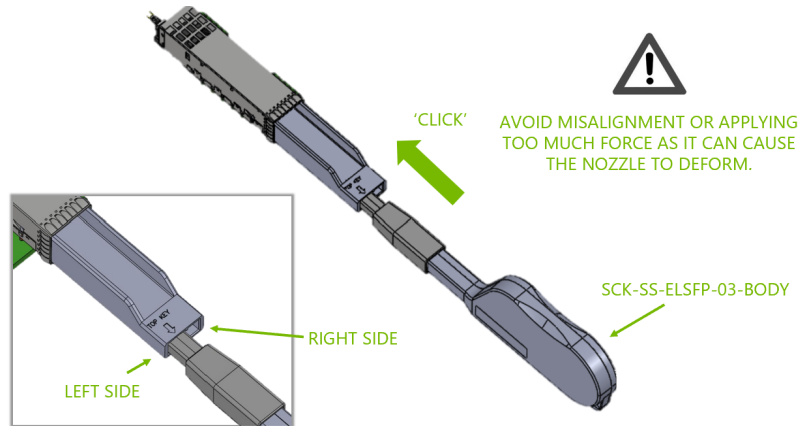
SCK-SS-ELSFP-GUIDE-C-03-P02

2. Insert the ELSFP module adapter (SCK-SS-ELSFP-GUIDE-M-03-P02) into the ELS module.
3. Insert the ELSFP cage adapter (SCK-SS-ELSFP-GUIDE-C-03-P02) into the ELS cage.



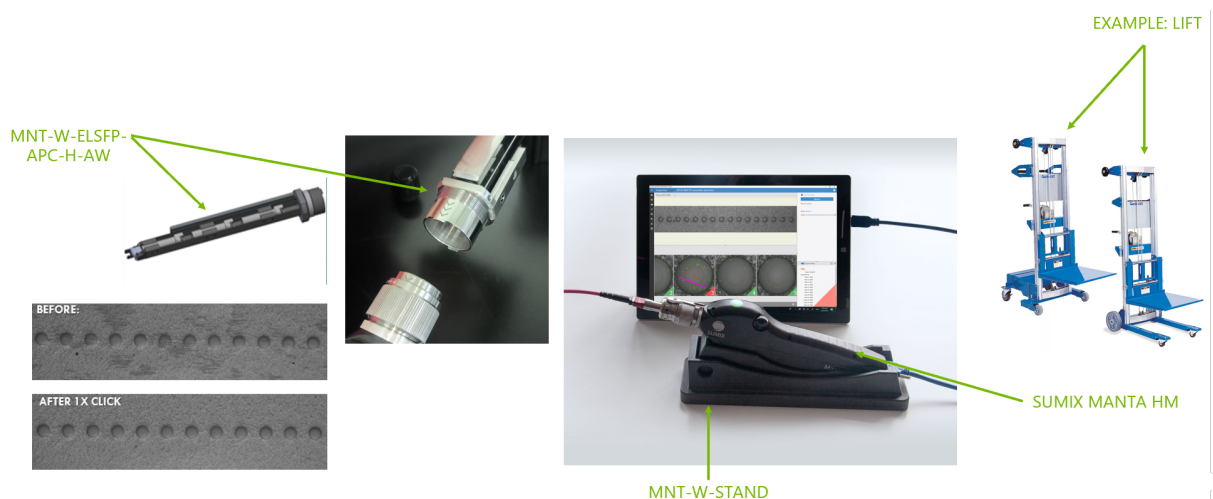
4. Remove the dust cover from the cleaning tool (clicker, SCK-SS-ELSFP-03-BODY).
5. Insert the cleaning tool (SCK-SS-ELSFP-03-BODY) nozzle using an alignment key.
6. Carefully push the cleaning tool in the direction shown until an audible click is heard. One complete insertion-and-release cycle is sufficient.
7. Remove the cleaning tool and adapter from the ELS module.
8. Reinsert the cleaner to the right side of the adapter as shown in the above illustration, and repeat step 3.
9. Remove the cleaning tool and adapter from the cage.
10. Assemble the dust cover back on the cleaning tool.

⚠
REMOVE THE CLICKER DUST
COVER PRIOR TO INSERTION



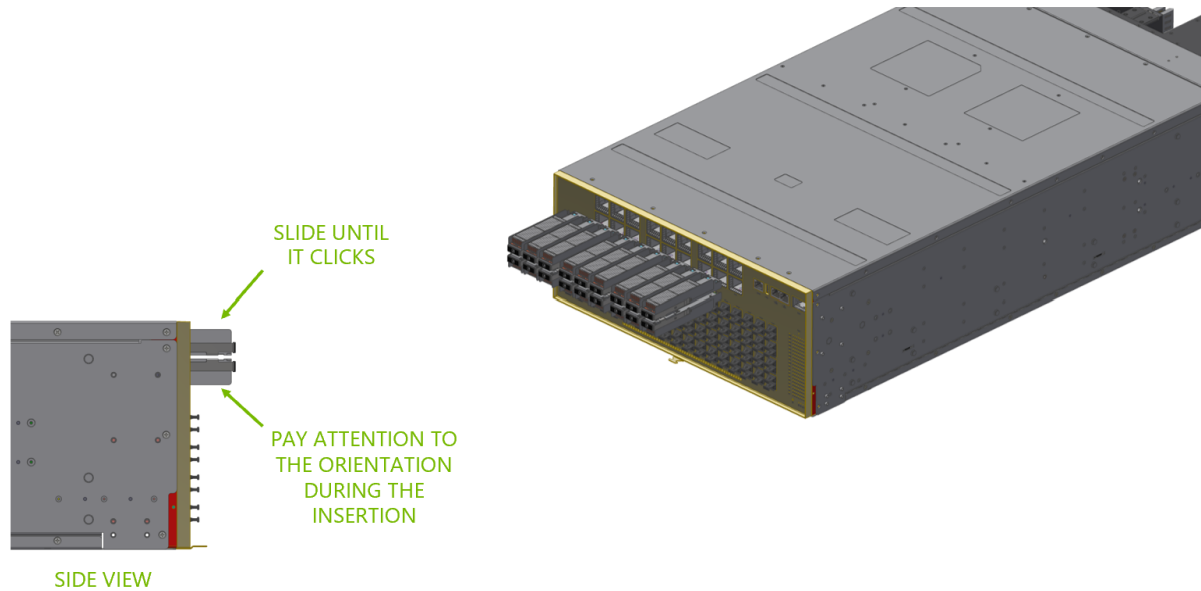
11.3.3.7 ELS Cage Inspection

1. prepare the Sumix Manta HM and the related adapter (MNT-W-ELSFP-APC-H-AW).
2. Insert the adapter to the Sumix Manta HM.
3. Place the Sumix Manta HM with the adapter on the designated stand (mnt-w-stand), and place all on a lift or on another stable platform as shown in the below example. Lower/heighten the lift until the adapter is in the correct height to insert to ELS cage. Using a lift ensures no vibrations from manually holding the camera effect the inspection stage.
4. Insert the adapter to the ELS cage as shown below.
5. Using the MaxInspect™ software, perform inspection instructions on the ELS cage for both ferrules (both sides), as described in the Maxinspect™ instructions provided with the Sumix Manta HM. See <https://www.sumix.com/probes/support.html>.



11.3.3.8 New Module Assembly

Align and gently slide the new ELS module into its slot until it is fully seated.



11.4 Liquid Cooling Specifications

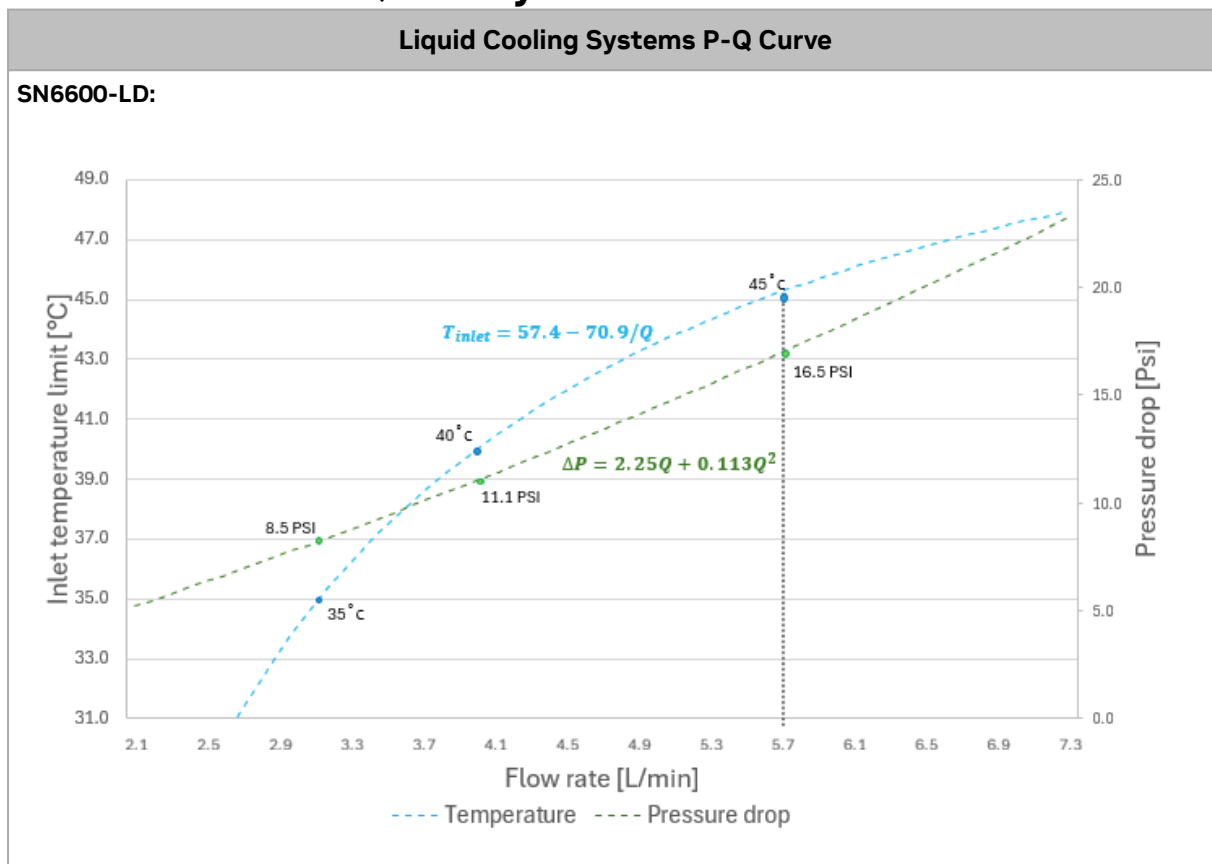
Parameter	SN6600-LD	SN6810-LD	SN6800-LD
Liquid coolant	Recochem PG-25%	Recochem PG-25%	Recochem PG-25%
	Propylene-glycol based heat transfer fluid.	Propylene-glycol based heat transfer fluid.	Propylene-glycol based heat transfer fluid.
Working pressure	5 [Bar]	5 [Bar]	5 [Bar]
Outburst pressure	15 [Bar]	15 [Bar]	15 [Bar]
Universal Quick Disconnects	UQD8 v2	UQD8 v2	UQD8 v2
Design	Open-loop design	Open-loop design	Open-loop design
UQD Couplers	1 Cold + 1 Hot per switch	2 Cold + 2 Hot per switch	5 Cold + 5 Hot per switch
Liquid Flow rate per system	5.7 [lpm]	3.4 [lpm]	13.4 [lpm]
Pressure drop	16.5 [PSI]	16.5 [PSI]	16.5 [PSI]
Max liquid supply temperature	+45°C	+45°C	+45°C

Parameter	SN6600-LD	SN6810-LD	SN6800-LD
Min liquid supply temperature	+17°C	+17°C	+17°C

⚠ The Liquid Flow Rate should be multiplied according to the number of switches per rack.

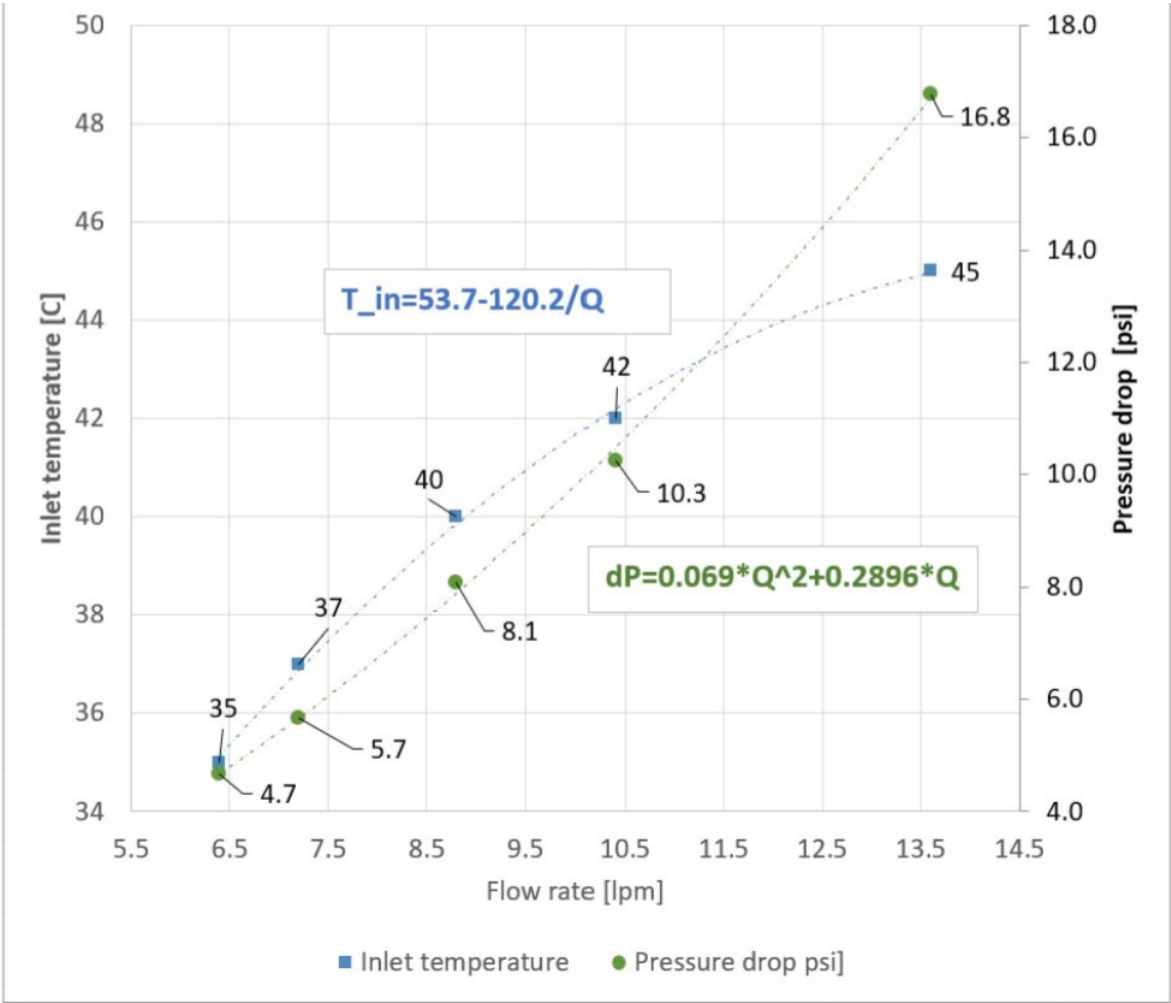
⚠ Pressure drop remains constant across all rack elevations.

11.4.1 Pressure-Quantity Curves



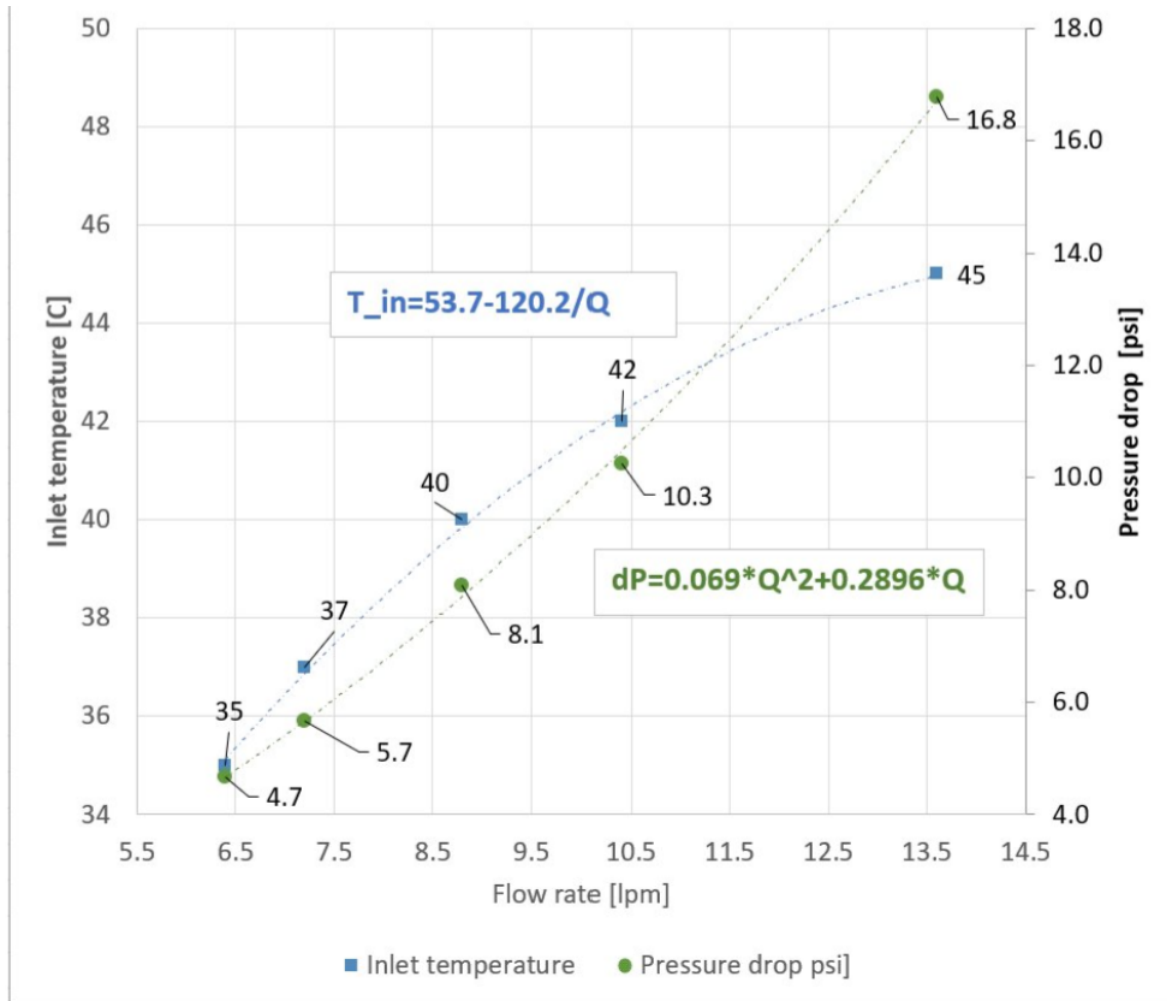
Liquid Cooling Systems P-Q Curve

SN6810-LD:



Liquid Cooling Systems P-Q Curve

SN6800-LD:



11.5 Thermal Threshold Definitions

Three thermal threshold definitions are measured by the systems' ASICs. They impact the overall switch system operational state as follows:

ASIC Temperature	Status	System Behavior
Up to 99°C	Normal	Standard operating conditions
100°C – 109°C	High temperature warning	The ASIC has reached a high operating temperature, performance may degrade
110°C – 119°C	ASIC critical temperature exceeded	Firmware driven ASIC shutdown

ASIC Temperature	Status	System Behavior
120°C and above	Critical over-temperature	Hardware driven ASIC shutdown

11.6 Disassembly and Disposal

11.6.1 Disassembly Procedure

To disassemble the system from the rack:

1. Unplug and remove all connectors.
2. Unplug all power cords.
3. Remove the ground wire.
4. Unscrew the center bolts from the side of the system with the bracket.



Support the weight of the system when you remove the screws so that the system does not fall.

5. Slide the system from the rack.
6. Remove the rail slides from the rack.
7. Remove the caged nuts.

11.6.2 RMA

Temperature Sensitivity of Fully Filled Liquid Systems	TPU Exposure Risks	Recommended Shipment Processes	Storage Time Limitation
Fully filled liquid cooling systems are susceptible to temperature fluctuations during transportation or storage, potentially causing volume changes and deformation damage.	Prolonged storage of fully filled PG25 liquid systems can damage TPU internal LC connections. To prevent this, specific shipment processes must be followed.	Partial Drainage Shipment - Remove the Taipan from system manifold and drain its cooling loop (via gravity or pumping). - Vent the unit during drainage by connecting one UQD side to the drain and the other as a vent. - Ensure the minimum required amount of liquid is drained. For specific drainage values, contact your NVIDIA representative. - This process supports shipment temperatures from -40°C to 70°C. Alternate Wet Tray Shipment - Connect an external hose between the two UQDs of the switch to provide an expansion buffer. - This method is suitable for transportation temperatures between 5°C and 60°C.	Regardless of the chosen shipment method, limit storage time to a maximum of 45 days before arrival at Nvidia RMA Labs.



For drained systems, ensure the shipping temperature remains between -40 °C and +70 °C.

SN6600-LD



SN6810-LD



SN6800-LD



RMA with Liquid-Filled System

Connect a hose between the ports. Ensure the shipping temperature remains between 5 °C and 60 °C.



11.6.3 Disposal

According to the WEEE Directive 2002/96/EC, all waste electrical and electronic equipment (EEE) should be collected separately and not disposed of with regular household waste. Dispose of this product and all of its parts in a responsible and environmentally friendly way.

11.6.3.1 Lithium Battery

The product's real-time clock includes a lithium coin battery (CR2032) that contains perchlorate. When replacing the battery, use only a replacement battery that is recommended by the equipment manufacturer.



The battery can explode if not properly used, replaced, or disposed of. Dispose of the battery according to your local regulations. Do not attempt to recharge the battery, disassemble, puncture, or otherwise damage it.

12 Document Revision History

Date	Revision	Description
May 2026	1.0	Preliminary version

13 NVIDIA Spectrum-6 SN6000 Ethernet Switch Systems Hardware User Manual

13.1 About this Manual

This manual is relevant for the following models: SN6600-LD, SN6600, SN6810-LD and SN6800-LD. It describes the installation and basic use of NVIDIA Ethernet switches based on the NVIDIA Spectrum-6 ASIC. Its intended audience is IT managers and system administrators. Refer to [Ordering Information](#) for product descriptions and part numbers.

13.2 Related Documentation

- [Cumulus Linux User Guide](#) and [training course](#)
- SONiC User Manual and release notes: log in to the NVIDIA Enterprise Support Portal → Downloads → Switches and Gateways → Switch Software → SONiC → Documentation
- [Open Network Install Environment \(ONIE\) Quick Start Guide](#)
- [NetQ User Guide](#)
- [NVIDIA Air User Guide](#)

For assistance, contact nbu-services-sales@nvidia.com

13.3 Revision History

A list of the changes made to this document can be found in the [Document Revision History](#).

Notice

This document is provided for information purposes only and shall not be regarded as a warranty of a certain functionality, condition, or quality of a product. Neither NVIDIA Corporation nor any of its direct or indirect subsidiaries and affiliates (collectively: "NVIDIA") make any representations or warranties, expressed or implied, as to the accuracy or completeness of the information contained in this document and assumes no responsibility for any errors contained herein. NVIDIA shall have no liability for the consequences or use of such information or for any infringement of patents or other rights of third parties that may result from its use. This document is not a commitment to develop, release, or deliver any Material (defined below), code, or functionality.

NVIDIA reserves the right to make corrections, modifications, enhancements, improvements, and any other changes to this document, at any time without notice. Customer should obtain the latest relevant information before placing orders and should verify that such information is current and complete.

NVIDIA products are sold subject to the NVIDIA standard terms and conditions of sale supplied at the time of order acknowledgement, unless otherwise agreed in an individual sales agreement signed by authorized representatives of NVIDIA and customer ("Terms of Sale"). NVIDIA hereby expressly objects to applying any customer general terms and conditions with regards to the purchase of the NVIDIA product referenced in this document. No contractual obligations are formed either directly or indirectly by this document.

NVIDIA products are not designed, authorized, or warranted to be suitable for use in medical, military, aircraft, space, or life support equipment, nor in applications where failure or malfunction of the NVIDIA product can reasonably be expected to result in personal injury, death, or property or environmental damage. NVIDIA accepts no liability for inclusion and/or use of NVIDIA products in such equipment or applications and therefore such inclusion and/or use is at customer's own risk.

NVIDIA makes no representation or warranty that products based on this document will be suitable for any specified use. Testing of all parameters of each product is not necessarily performed by NVIDIA. It is customer's sole responsibility to evaluate and determine the applicability of any information contained in this document, ensure the product is suitable and fit for the application planned by customer, and perform the necessary testing for the application in order to avoid a default of the application or the product. Weaknesses in customer's product designs may affect the quality and reliability of the NVIDIA product and may result in additional or different conditions and/or requirements beyond those contained in this document. NVIDIA accepts no liability related to any default, damage, costs, or problem which may be based on or attributable to: (i) the use of the NVIDIA product in any manner that is contrary to this document or (ii) customer product designs.

No license, either expressed or implied, is granted under any NVIDIA patent right, copyright, or other NVIDIA intellectual property right under this document. Information published by NVIDIA regarding third-party products or services does not constitute a license from NVIDIA to use such products or services or a warranty or endorsement thereof. Use of such information may require a license from a third party under the patents or other intellectual property rights of the third party, or a license from NVIDIA under the patents or other intellectual property rights of NVIDIA.

Reproduction of information in this document is permissible only if approved in advance by NVIDIA in writing, reproduced without alteration and in full compliance with all applicable export laws and regulations, and accompanied by all associated conditions, limitations, and notices.

THIS DOCUMENT AND ALL NVIDIA DESIGN SPECIFICATIONS, REFERENCE BOARDS, FILES, DRAWINGS, DIAGNOSTICS, LISTS, AND OTHER DOCUMENTS (TOGETHER AND SEPARATELY, "MATERIALS") ARE BEING PROVIDED "AS IS." NVIDIA MAKES NO WARRANTIES, EXPRESSED, IMPLIED, STATUTORY, OR OTHERWISE WITH RESPECT TO THE MATERIALS, AND EXPRESSLY DISCLAIMS ALL IMPLIED WARRANTIES OF NONINFRINGEMENT, MERCHANTABILITY, AND FITNESS FOR A PARTICULAR PURPOSE. TO THE EXTENT NOT PROHIBITED BY LAW, IN NO EVENT WILL NVIDIA BE LIABLE FOR ANY DAMAGES, INCLUDING WITHOUT LIMITATION ANY DIRECT, INDIRECT, SPECIAL, INCIDENTAL, PUNITIVE, OR CONSEQUENTIAL DAMAGES, HOWEVER CAUSED AND REGARDLESS OF THE THEORY OF LIABILITY, ARISING OUT OF ANY USE OF THIS DOCUMENT, EVEN IF NVIDIA HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

Notwithstanding any damages that customer might incur for any reason whatsoever, NVIDIA's aggregate and cumulative liability towards customer for the products described herein shall be limited in accordance with the Terms of Sale for the product.



Trademarks

NVIDIA, the NVIDIA logo, and Mellanox are trademarks and/or registered trademarks of NVIDIA Corporation and/or its affiliates in the U.S. and in other countries. Other company and product names may be trademarks of the respective companies with which they are associated.

Copyright

© 2026 NVIDIA Corporation & affiliates. All Rights Reserved.

